



PMBus™

Power System Management Protocol Specification

Part II – Command Language

Revision 1.2

6 September 2010

www.powerSIG.org

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1. Introduction

The Power Management Bus (“PMBus™”) is an open standard protocol that defines a means of communicating with power conversion and other devices.

For more information, please see the System Management Interface Forum Web site: www.powerSIG.org.

1.1. Specification Scope

1.1.1. Specification Structure

The PMBus specification is in two parts. Part I includes the general requirements, defines the transport, and defines the electrical interface and timing requirements of hardwired signals.

Part II, this document, describes the operation of commands, data formats, fault management and defines the command language used with the PMBus.

1.1.2. What Is Included

This specification defines a protocol to manage power converters and a power system via communication over a digital communication bus.

1.1.3. What Is Not Included In the PMBus Specification

The PMBus specification is not a definition or specification of:

- A particular power conversion device or family of power conversion devices
- A specification of any individual or family of integrated circuits.

This specification does not address direct unit to unit communication such as analog current sharing, real-time analog or digital voltage tracking, and switching frequency clock signals.

1.2. Specification Changes Since The Last Revision

A summary of the changes between this revision and Revision 1.0 are shown in APPENDIX II.

1.3. Where To Send Feedback And Comments

Please send all comments by email to: questions@powerSIG.org.

2. Related Documents

2.1. Scope

If the requirements of this specification and any of the reference documents are in conflict, this specification shall have precedence unless otherwise stated.

Referenced documents apply only to the extent that they are referenced.

The latest version and all amendments of the referenced documents at the time the power system is released to manufacturing apply.

2.2. Applicable Documents

Applicable documents include information that is, by extension, part of this specification.

- [A01] PMBus Power System Management Protocol, Part I, General Requirements, Transport And Electrical Interface
- [A02] SBS Implementers Forum, *System Management Bus (SMBus) Specification*, Version 1.1, 11 November 1998
- [A03] SBS Implementers Forum, *System Management Bus (SMBus) Specification*, Version 2.0, 3 August 2000
- [A04] *The I²C-Bus Specification*, Version 2.1, Philips Semiconductors, January 2000
- [A05] ISO/IEC 8859-1:1998, *8-bit single-byte coded graphic character sets -- Part 1: Latin alphabet No. 1*, and all corrigenda, amendments published through the date of release of this specification.
- [A06] PMBus Application Profile: Server AC-DC Power Supplies
- [A07] PMBus Application Profile: DC-DC Converters For Microprocessor Power And Other Computer Applications
- [A08] PMBus Application Profile: DC-DC Converters For General Purpose Use

2.3. Reference Documents

Reference documents have background or supplementary information to this specification. They do not include requirements or specifications that are considered part of this document.

None in this revision.

3. Reference Information

3.1. Signal and Parameter Names

The names of signals and parameters are given in capital letters. Underscores are used to separate words rather than embedded spaces (example: SIGNAL_NAME).

The names of signals that are active low and parameters that are true when the value is 0 are indicated with an octothorpe (#) suffix (example: WRITE# means that the device can be written when the signal is low).

3.2. Numerical Formats

All numbers are decimal unless explicitly designated otherwise.

3.2.1. Decimal Numbers

Numbers explicitly identified as decimal are identified with a suffix of “d”.

3.2.2. Binary Numbers

Numbers in binary format are indicated by a suffix of ‘b’. Unless otherwise indicated, all binary numbers are unsigned.

All signed binary numbers are two’s complement.

3.2.3. Hexadecimal Numbers

Numbers in hexadecimal format are indicated by a suffix of ‘h’.

3.2.4. Examples

255d ⇔ FFh ⇔ 11111111b

175d ⇔ AFh ⇔ 10101111b

3.3. Bit And Byte Order

As specified in the SMBus specification, Version 2.0 [A03]:

- When data is transmitted, the lowest order byte is sent first and the highest order byte is sent last.
- Within any byte, the most significant bit (MSB) is sent first and the least significant bit (LSB) is sent last.

3.4. Bit And Byte Illustrations

The transmission of bits, bytes and packets is illustrated in this section.

In all cases, the least significant bit is indicated as Bit 0. The most significant bit of a byte is always Bit 7, as shown below in Figure 1.

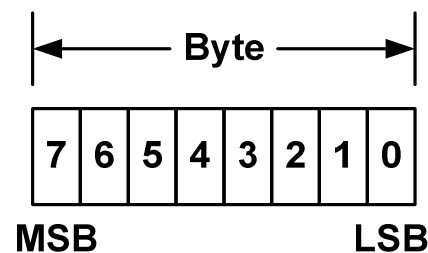
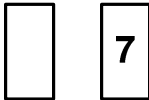
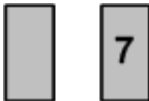
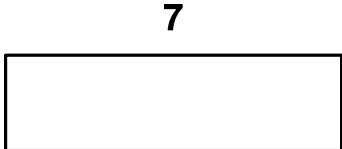
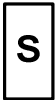



Figure 1. Bit Order Within A Byte

Within this specification, transactions over the PMBus are described. The symbols used to describe the details of those transactions and protocols are shown in Table 1.

Table 1. Bit And Byte Symbols Used In This Specification

Symbol	Meaning
	A vertical rectangle indicates a single bit sent from the host (bus master) to a slave
	A vertical rectangle with a shaded interior indicates a bit sent from a slave device to the bus master.
	A rectangle with a number over it represents one or more bits, as indicated by the number
	The START condition sent from a bus master device
	A REPEATED START condition sent from a bus master device

Symbol	Meaning
A	An Acknowledge (ACK) condition send from the host
N A	A Not Acknowledge (NACK) condition sent from the host
A	An ACKnowledge condition sent from a slave device
N A	A NOT ACKnowledge condition sent from a slave device
P	A STOP condition sent by a bus master device
7 SLAVE ADDRESS	The first seven bits of the address byte, generally corresponding to the physical address of the device.
R	The bit [0] of the address byte with a value of 1, indicating the device is being addressed with a read.
W	The bit [0] of the address byte with a value of 0, indicating the device is being addressed with a write.
7 BROADCAST ADDRESS	The SMBus broadcast address to which all devices must respond. The value is 0000000b. This always used only with the bit [0] equal to 0 (write).
8 COMMAND CODE	A one byte value that indicates a command the slave device is to execute
8 LOW DATA BYTE	In a two byte value, the lower order byte (bits [7:0]).

Symbol	Meaning
8 HIGH DATA BYTE	In a two byte value, the higher order byte (bits [15:8]).
8 PEC	A byte with the Packet Error Check (PEC) value, if used.
• • •	The bit/byte/packet diagram is continued on the next line.

3.5. Abbreviations, Acronyms And Definitions

Term	Definition
ACK	ACKnowledge. The response from a receiving unit indicating that it has received a byte. See the SMBus specification, 2.0 [A03] for more information.
Assert, Asserted	A signal is asserted when the signal is true. For example, a signal called FAULT is asserted when a fault has been detected. See Negate.
Bias, Bias Power	Power to the PMBus device's control circuit or ICs
Clear	When referring to a bit or bits, this means setting the value to zero.
Default Store	A non-volatile memory store most typically used by the PMBus device manufacturer to store default values
Disable, Disable Output	To instruct the PMBus device to stop the power conversion process and to stop delivering energy to the output. The device's control circuitry remains active and the device can communicate via the SMBus.
Enable, Enable Output	To instruct the PMBus device to start the power conversion process and to start delivering energy to the output.
Host	A host is a specialized master that provides the main interface to the system's CPU. A host must be a master-slave and must support the SMBus host notify protocol. There may be at most one host in a system. See the SMBus specification, Version 2.0 [A03] for more information.
IIN	Input current
Inhibit	To stop the transfer of energy to the output while a give condition, such as excessive internal temperature, is present.
IOUT	Output current

Term	Definition
LSB	Least significant bit
Master	A master is a device that issues commands, generates the clocks, and terminates the transfer. See the SMBus specification, Version 2.0 [A03] for more information.
MFR	Manufacturer
MSB	Most significant bit
NACK	Not ACKnowledge. The response from a receiving unit that it has received invalid data. See the SMBus specification, 2.0 [A03]for more information.
Negate, Negated	A signal is negated when the signal is false. For example, a signal called FAULT is negated when no fault has been detected. See Assert.
Negative Output Current	Current that flows into the converter’s output.
OC	Overcurrent
OP	Overpower
Operating Memory	The conceptual location where a PMBus maintains the data and parameters it uses operate.
OT	Overtemperature
OV	Overvoltage
PEC	Packet Error Checking. See the SMBus specification, 2.0 [A03]for more information.
PIN	Input power
Pin Programmed Values	Values entered into the PMBus device through physical pins. Values can be set, for example, by connecting a pin to ground, connecting a pin to bias power, leaving the pin unconnected or connecting the pin to ground or bias through a resistor.
Plain Text	Characters stored according to ISO/IEC 8859-1:1998 ([A05])
POL	Point-of-load
Positive Output Current	Current that flows out of the converter’s output.
POUT	Output power
Product Literature	Data sheets, product briefs, application notes or any other documentation describing the operation and application of a device.
Set	When referring to a bit or bits, this means setting the value to one.
Shut Down	Disable or turn off the output. This generally implies that the output remains off until the device is instructed to turn it back on. The device’s control circuit remains active and the device can respond to commands received from the SMBus port.

Term	Definition
Sink (Current)	A power converter sinks current when current is flowing from the load into the converter's output. The current in this condition is declared to be negative.
Slave	A slave is a device that is receiving or responding to a command. See the SMBus specification, 2.0 [A03]for more information.
SMBus	System Management Bus – See the SMBus specification, Version 2.0 [A03]for more information.
Source (Current)	A power converter sources current when current is flowing from the converter's output to the load. The current in this condition is declared to be positive.
Turn Off	Turn Off means to “turn off the output”, that is, stop the delivery of energy to the device's output. The device's control circuit remains active and the device can respond to commands received from the SMBus port. The same as Disable. See Turn On.
Turn On	Turn On means to “turn on the output”, that is, start the delivery of energy to the device's output. The same as Enable. See Turn Off.
UC	Undercurrent (Excessive sink current by a synchronous rectifier)
User Store	A non-volatile memory store most often used by the PMBus device user to store an image, or snapshot, of the Operating Memory.
UT	Undertemperature
UV	Undervoltage
VIN	Input voltage
VOUT	Output voltage
X	When used to define a binary value X means that the value of that bit is “don't care”.

4. Addressing And Grouping

4.1. Device Addresses

Individual PMBus devices are assigned a 7 bit address through a combination of manufacturer fixed bits and user assigned bits. This is described in the PMBus specification, Part I [A01].

4.2. General Call Address (Global Broadcast)

PMBus devices may respond to the General Call address (00h) as well as their own physical address.

4.3. Sending Commands To A Group

Commands may be sent to more than one PMBus device for simultaneous execution using the Group Command Protocol, as described in the PMBus specification, Part I [A01].

In any group command transaction, no more than one command can be sent to any one device.

5. Commands

5.1. Commands And Command Codes

PMBus commands are one byte command codes. A listing of PMBus commands and their hexadecimal command codes are listed in APPENDIX I in Table 29.

Command codes are not register addresses in PMBus devices. The mapping of PMBus command codes to memory locations in a PMBus device is left to PMBus device manufacturer.

5.2. Command Extensions

To provide more than the 256 commands possible with a one byte command code, the PMBus provides for two “command extensions” (Section 25). One of these extensions is made available to PMBus device manufacturers for manufacturer specific commands. The other is reserved for the future inclusion in the PMBus specifications.

The Command code extensions essentially make the command code two bytes long. The first byte transmitted is the Command Code Extension command code. The second byte of the extended command code identifies the action the PMBus device is to take.

These two command extensions use the Command Extension Protocols described in the PMBus specification, Part I [A01].

5.3. Command Execution

PMBus devices are to process and execute commands as soon as possible after the STOP condition is recognized. PMBus devices do not wait for a separate “Execute” command that launch the previously received command.

5.4. Writing And Reading PMBus Devices

5.4.1. All Packets Start With A Write Address

A device’s address byte that follows a START Condition (not the Repeated Start Condition or the SMBALERT# Response Address!) must always have bit [0] with a value of 0 (indicating a write).

If a device receives its own address in a byte directly after a START Condition (not a Repeated START Condition) with bit [0] equal to 1, then the device responds as described in Section 10.9.1.

5.4.2. Every Parameter That Can Be Written Must Be Readable

In general, any command that accepts a value for writing must also return that value when read. This can be used by the host to provide assurance that a transmitted value was received correctly. There are some exceptions.

Commands related to parametric values, such as VOUT_COMMAND or TON_DELAY may store the received value with fewer bits than the data format allows. For example, the data for the VOUT_COMMAND command is a 16 bit unsigned binary integer. The device, however, may store that as only a 12 bit integer. Reading the VOUT_COMMAND would then return the 12 bit value, not the 16 bit value. This is not considered an error.

The status commands (Section 17) behave different when read and writing. When reading, a status command will return the results of that status register. When writing to a status command, the data byte is used to clear one or more bits in that register (Section 10.2.3).

5.4.3. Commands May Be Read Only

Not all commands must support writing parameters into a PMBus device. Some commands, such as those that read back parameters like output voltage, are inherently read only. PMBus device manufacturers may also make some commands available for reading, but not for writing. Examples might be the VOUT_MODE command (which sets the format of output voltage commands) and commands related to inventory information, such as MFR_MODEL (which can be used to retrieve the manufacturer's model number).

6. Memory Model, Startup Behavior And Defaults

At the conceptual level, PMBus devices operate from values, such as the commanded output voltage, stored in volatile memory. This volatile memory, for purposes of describing the conceptual operation of a PMBus device, is called the Operating Memory. When bias power is applied and the PMBus device control circuitry starts operating, the Operating Memory is loaded from one or more of the following places:

- Values hard coded into an IC design (if any),
- Values programmed from hardware pins (if any),
- A non-volatile memory called the Default Store (if supported in the device),
- A non-volatile memory called the User Store (if supported in the device), or
- Communications from the SMBus.

The relationships between the conceptual Operating Memory and each of the possible sources for loading the Operating Memory, are illustrated in Figure 2.

6.1. Order Of Memory Loading And Precedence

To illustrate the precedence of loading parameters into the conceptual Operating Memory, this section uses the conceptual model shown in Figure 2 and Figure 3. This model, and the discussion in this section, are only to illustrate the precedence of how parameters are set within the PMBus device. Any implementation is acceptable so long as it preserves the precedence described in this section.

The first parameters loaded into the Operating Memory are any hard coded parameters.

The second parameters loaded into the Operating Memory come from the pin programming. If any of the parameters programmed by the pins are the same as a parameter that was hard coded, the pin programmed value overwrites the previously loaded hard coded value.

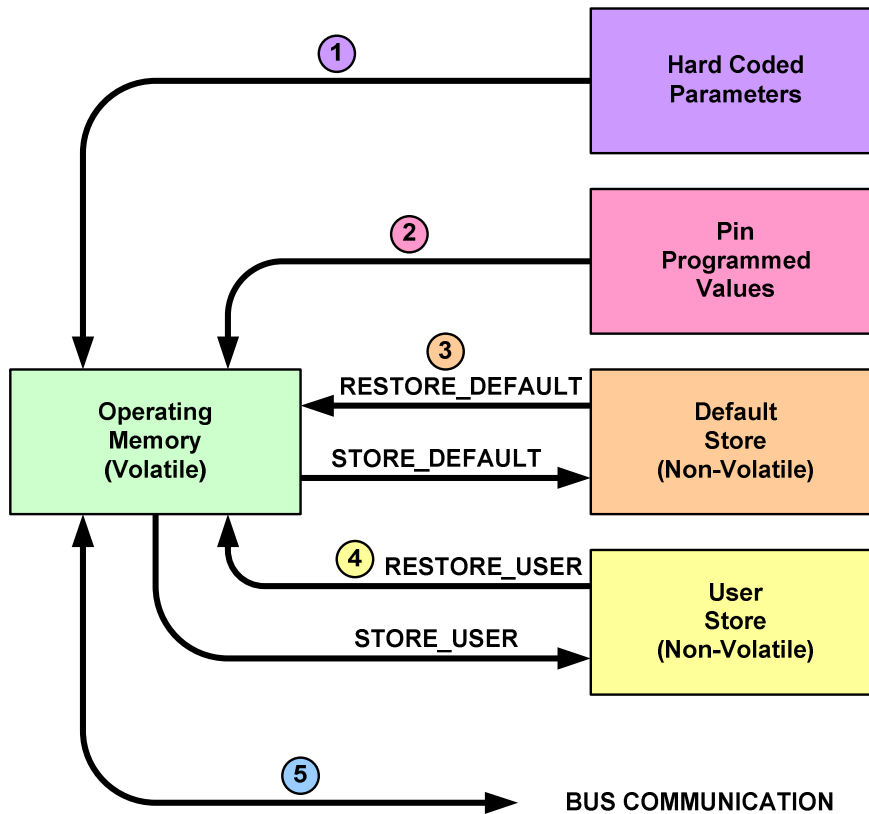


Figure 2. Conceptual View Of Possible PMBus Device Memory And Communication

This is the general rule: When parameters are loaded, they will overwrite the same parameter that is already in the Operating Memory.

The third set of parameters loaded comes from the optional non-volatile Default Store, if it exists. The values in the Default Store are usually programmed by the PMBus device manufacturer. The device manufacturer may or may not allow the user to overwrite the manufacturer provided values in the Default Store.

The fourth set of parameters loaded comes from the optional non-volatile User Store, if it exists. The User Store is most often used to store a “snapshot” of the Operating Memory once a device has been programmed and adjusted for operation. By storing a copy of the Operating Memory in the User Store, a device will resume operation with the last set of values stored by the User.

And finally, once the previous steps have finished, the PMBus device will start accepting commands from the SMBus. Note that this means that values written from the bus will overwrite all previous values, including those that were hard coded, pin programmed or copied from the Default and User Stores.

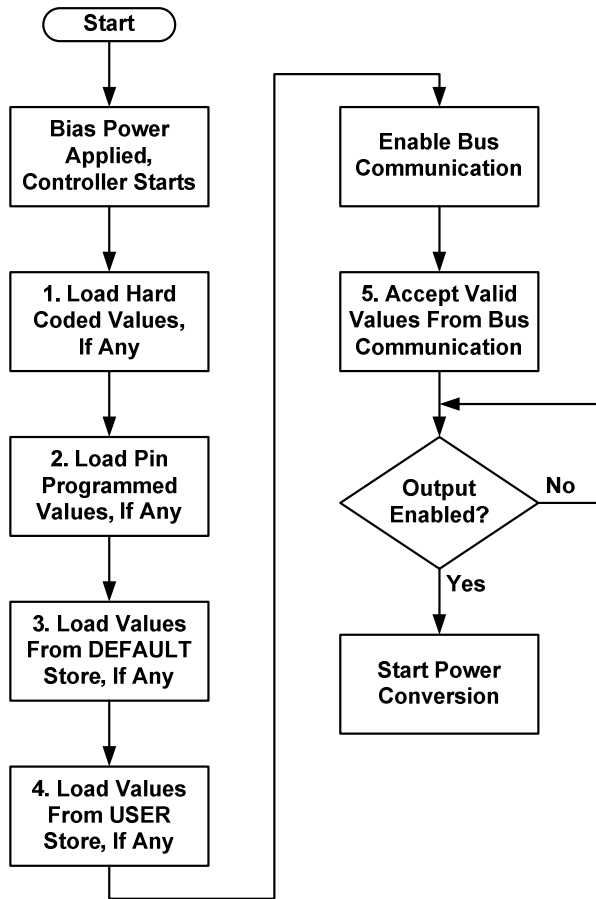


Figure 3. Flowchart Of Conceptual Loading Operating Memory At Startup

6.2. The Default And User Stores

The Default Store and User Store are optional.

Four commands are provided to manipulate the contents of these two non-volatile memory stores.

To copy the entire contents of Operating Memory into the Default Store, the STORE_DEFAULT_ALL command (Section 11.2) is used. To store just one parameter in the Default Store, the STORE_DEFAULT_CODE command (Section 11.4) is used. PMBus device manufacturers may not permit these operations. If STORE_DEFAULT_ALL or STORE_DEFAULT_CODE are permitted, they may generally be commanded when the PMBus device is operating and supplying power to the output. However, this may result in unpredictable and even catastrophic results. It is recommended that the output be disabled before issuing a STORE_DEFAULT_ALL or STORE_DEFAULT_CODE command.

To copy the entire contents of the Default Store into Operating Memory, the RESTORE_DEFAULT_ALL command (Section 11.3) is used. To copy just one parameter from the Default Store to Operating Memory, the RESTORE_DEFAULT_CODE command (Section 11.5) is used. These commands may generally be executed while the device is operating, but can result in unpredictable and

even catastrophic results. It is recommended that the output be disabled before issuing a RESTORE_DEFAULT_ALL or RESTORE_DEFAULT_CODE command.

To copy the entire contents of Operating Memory into the User Store, the STORE_USER_ALL command (Section 11.6) is used. To store just one parameter in the User Store, the STORE_USER_CODE command (Section 11.8) is used. The STORE_USER_ALL or STORE_USER_CODE commands may generally be issued when the PMBus device is operating and supplying power to the output. However, this may result in unpredictable and even catastrophic results. It is recommended that the output be disabled before issuing a STORE_USER_ALL or STORE_USER_CODE command.

To copy the entire contents of the User Store into Operating Memory, the RESTORE_USER_ALL command (Section 11.7) is used. To copy just one parameter from the User Store to Operating Memory, the RESTORE_USER_CODE command (Section 11.9) is used. These commands may be generally be executed while the device is operating and supplying power to the output, but this can result in unpredictable and even catastrophic results. It is recommended that the output be disabled before issuing a RESTORE_USER_ALL or RESTORE_USER_CODE command.

7. Data Formats

Except for the output voltage (see Section 8), PMBus devices generally receive and report data in two possible formats. Any given device need support only one of the two formats.

PMBus devices using the first format, LINEAR, receive and transmit values as volts, amperes, milliseconds or degrees Celsius. This format provides the least burden on the host at the expense of data manipulation in the PMBus device.

PMBus devices using the second format, DIRECT receive and transmit data as a two byte two's complement binary integer. To command a value or interpret a value received from a PMBus device, the host must perform calculations using coefficients retrieved from the PMBus device or obtained from the device's product literature. This format provides the least burden on the PMBus device at the expense of more complex calculations in the host.

Any parameters that do not use either of these formats have their data format described explicitly in the section describing the command that receives or transmits that parameter.

The product literature for each PMBus device shall describe which data format is used for each PMBus command the device supports.

7.1. Linear Data Format

The Linear Data Format is typically used for commanding and reporting the parameters such as (but not only) the following:

- Output Current,
- Input Voltage,
- Input Current,
- Operating Temperatures,
- Time (durations), and
- Energy Storage Capacitor Voltage.

The Linear Data Format is a two byte value with:

- An 11 bit, two’s complement mantissa and
- A 5 bit, two’s complement exponent (scaling factor).

The format of the two data bytes is illustrated in Figure 4.

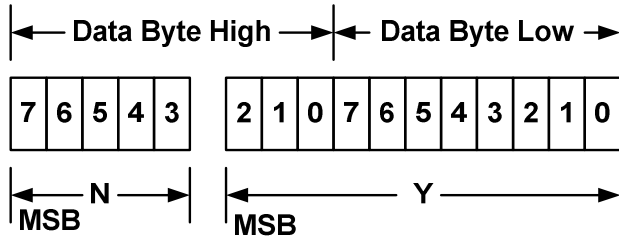


Figure 4. Linear Data Format Data Bytes

The relation between Y , N and the “real world” value is:

$$X = Y \cdot 2^N$$

Where, as described above:

X is the “real world” value;

Y is an 11 bit, two’s complement integer; and

N is a 5 bit, two’s complement integer.

Devices that use the Linear format must accept and be able to process any value of N .

7.2. DIRECT Data Format

DIRECT format data is a two byte, two’s complement binary integer. DIRECT format data may be used with any command that sends or reads a parametric value.

If a PMBus device uses DIRECT form data, this shall be clearly described in the product literature.

7.2.1. Interpreting Received Values

The host system uses the following equation to convert the value received from the PMBus device into a reading of volts, amperes, degrees Celsius or other units as appropriate:

$$X = \frac{1}{m} (Y \cdot 10^{-R} - b)$$

Where:

X , is the calculated, “real world” value in the appropriate units (A, V, °C, etc.);

m , the slope coefficient, is a two byte, two’s complement integer;

Y , is a two byte two’s complement integer received from the PMBus device;

b , the offset, is a two byte, two’s complement integer; and

R , the exponent, is a one byte, two’s complement integer.

7.2.2. Sending A Value

To send a value, the host must use the equation in Section 7.2.1 solved for Y :

$$Y = (mX + b) \cdot 10^R$$

Where:

Y is the two byte two's complement integer to be sent to the unit;

m, the slope coefficient, is the two byte, two's complement integer;

X, a "real world" value, in units such as amperes or volts, to be converted for transmission;

b, the offset, is the two byte, two's complement integer; and

R, the exponent, is the decimal value equivalent to the one byte, two's complement integer.

7.2.3. Obtaining The Value Of The m, b, And R Coefficients

Before a host either sends information to or retrieves information from a PMBus device using DIRECT mode, it must know the value of the m, b and R coefficients. These values may either be:

- Retrieved from the device using the COEFFICIENTS command (Section 14.1) or
- Supplied by the device's manufacturer in the product literature. In this case, the host device must store the coefficients for all commands of interest.

Note that for a given parameter, such as output voltage, the coefficients used to set the value and to read the value may not be the same.

7.3. Accuracy

The accuracy of commanded and reported data shall be given in the PMBus device's product literature.

7.4. Resolution

PMBus devices may have an internal data resolution less than the transmitted value. For example, VOUT_COMMAND sends 16 bits in its data bytes. Yet a PMBus device might use only 10 of the 16 in commanding an output voltage. This is permitted and considered compliant.

When reading back information from a PMBus that uses a native resolution less than the number of bits used in the write version of the command, it is permissible for the PMBus device to return zero values for the lower order bits it does not support. In the example about, with the 10 bit resolution for output voltage, using the SMBus Read Word protocol with the VOUT_COMMAND command code would return the 10 highest order bits that were sent to the device. The six lowest order bits would be all zeros regardless of what was sent to the device with the original SMBus Write Word command with the VOUT_COMMAND command code. This behavior is considered compliant.

8. Data Formats For The Output Voltage And Output Voltage Related Parameters

Voltage data for commanding or reading the output voltage or related parameters (such as the overvoltage threshold) can be in one of three different formats depending on the type of device. PMBus device product literature shall clearly identify which of the formats the device is capable of supporting.

The three formats of commanding and reporting voltage are:

- A LINEAR scale that is commanded and reported using a two byte unsigned binary integer with a scaling factor (similar in concept to a mantissa and exponent),
- A format that supports transmitting the VID codes of popular microprocessors via the PMBus, and
- The DIRECT format (7.2) that uses an equation and device supplied coefficients.

Many power supplies and power converters are provided with the output(s) not referenced to a reference or ground. Such devices do not inherently have positive or negative output voltages. The end user creates positive or negative outputs when one terminal of the output is connected to a reference or ground.

To provide maximum flexibility in the PMBus specification, all output voltages are treated as positive. That is, output voltage related PMBus commands relate only to the difference between the most positive terminal and the most negative terminal, no matter which is connected to reference or ground. If it is of interest to the system in which the device is used whether this is a positive or negative output, it is up to the system or the user to keep track.

8.1. Two Step Process

Commanding or reading an output voltage or output voltage related parameter requires two steps.

The first step is to set or read which of the three formats (LINEAR, VID, DIRECT) the device uses for output voltage related data. This is done with the VOUT_MODE command (Section 8.2).

The VOUT_MODE command is only issued when the format of the output voltage data changes. For some devices, this may be written only once in the device's life.

After the VOUT_MODE command is used to set or read the format of the output voltage data, other commands are used to set, adjust or read back output voltage related information. For example, the VOUT_COMMAND is used to set the voltage to which the device should set the output. The VOUT_OV_FAULT_LIMIT command is used to set the output overvoltage fault threshold.

8.2. VOUT_MODE Command

The data byte for the VOUT_MODE command is one byte that consists of a three bit Mode and a five bit Parameter as shown in Figure 5. The three bit Mode sets whether the device uses the Linear, VID or Direct modes for output voltage related commands. The five bit Parameter provides more information about the selected mode, such as which manufacturer's VID codes are being used.

Sending the VOUT_MODE command with the address set for writing sets the Mode and Parameter into the PMBus device, if it accepts changes to these values.

PMBus devices may have the Mode and Parameter set at the time of manufacture and may not permit the user to change these values. In this case, if a host sends a VOUT_MODE command for a write to a PMBus device, the device shall reject the VOUT_MODE command, declare a communication fault for invalid data, and respond as described in section 10.2.2.

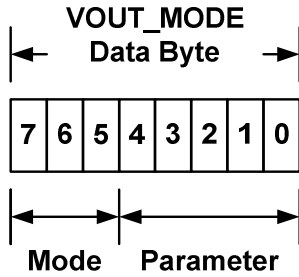


Figure 5. VOUT_MODE Command Data Byte Structure

If a device accepts the VOUT_MODE command, the Mode and Parameter are retained until changed with another VOUT_MODE command or until the bias power is removed.

Sending the VOUT_MODE command using the SMBus Read Byte protocol returns one byte with the Mode and Parameter as shown in Figure 5.

Table 2 shows the permitted values and format of the VOUT_MODE data byte. More information on the VOUT_MODE command is used with output voltage related commands is given below in Section 8.3.

Table 2. Summary Of The VOUT_MODE Data Byte Format

Mode	Bits [7:5]	Bits [4:0] (Parameter)
Linear	000b	Five bit two's complement exponent for the mantissa delivered as the data bytes for an output voltage related command.
VID	001b	Five bit VID code identifier per
Direct	010b	Always set to 00000b

8.3. Data Bytes For Output Voltage Related Commands

There are several commands that either set or adjust the output voltage, or a related parameter, of a device that supports the PMBus protocol. Some examples are:

- VOUT_COMMAND which causes the device to set its output voltage to the commanded value;
- VOUT_TRIM, which is available to the device user to trim the output voltage; and
- VOUT_OV_FAULT_LIMIT, which sets the output voltage above which an output overvoltage fault is declared.

All output voltage related commands use two data bytes. The contents of those data bytes depend on the voltage data format in use (set by the VOUT_MODE command) and are described below.

8.3.1. Linear Mode

The data bytes for the VOUT_MODE and VOUT_COMMAND when using the Linear voltage data format are shown in Figure 6.

Note that the VOUT_MODE command is sent separately from output voltage related commands and only when the output voltage format changes. VOUT_MODE is not sent every time an output voltage command is sent.

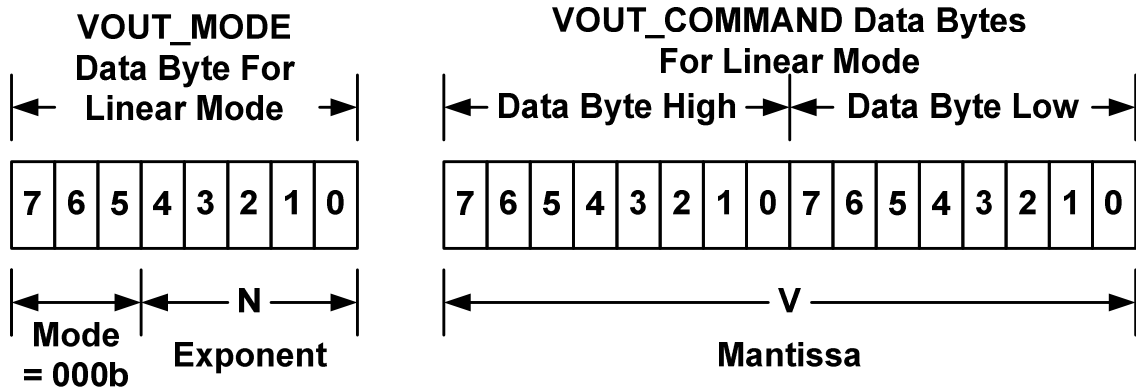


Figure 6. Linear Format Data Bytes

The Mode bits are set to 000b.

The Voltage, in volts, is calculated from the equation:

$$\text{Voltage} = V \cdot 2^N$$

Where:

Voltage is the parameter of interest in volts;

V is a 16 bit unsigned binary integer; and

N is a 5 bit two's complement binary integer.

8.3.2. VID Format

The data bytes for the VOUT_MODE and VOUT_COMMAND when using the VID voltage data format are shown in Figure 7. Note that the VOUT_MODE command is sent separately from output voltage related commands and only when the output voltage format changes. VOUT_MODE is not sent every time an output voltage command is sent.

The Mode bits are set to 001b. The VID Code Type is an unsigned binary integer. The defined values of VID Code Type are given below in Table 3. Any VID Code Types not listed in Table 3 are reserved for future use and shall not be used until listed in a future revision of this specification.

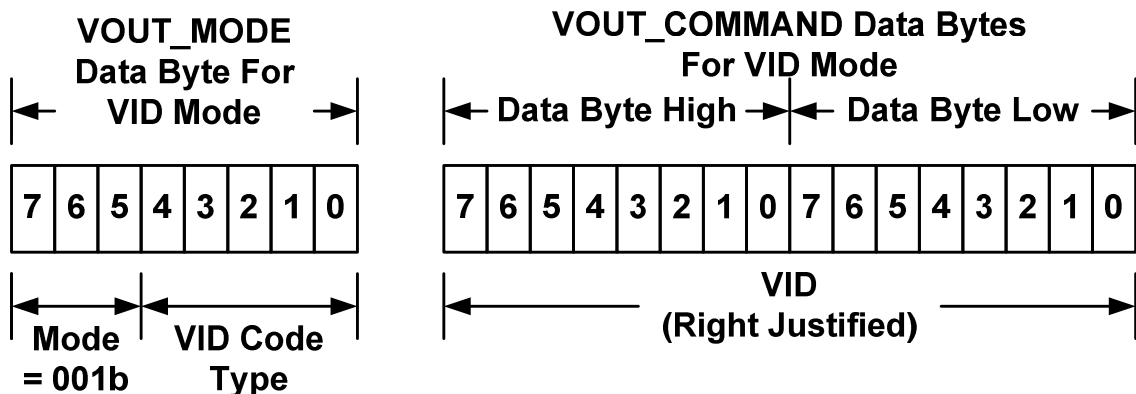


Figure 7. VID Format Data Bytes

Table 3. VID Types Supported By PMBus

VID Code Type	Microprocessor Family
00h	Not Used
01h	Reserved For A Future Generation Intel Microprocessor
02h	Reserved For A Future Generation Intel Microprocessor
03h	Reserved For A Future Generation Intel Microprocessor
04h	Reserved For A Future Generation Intel Microprocessor
10h	Reserved For A Future Generation AMD Microprocessor
11h	Reserved For A Future Generation AMD Microprocessor
1Ch	Reserved For Future Use
1Dh	Reserved For Future Use
1Eh	PMBus Device Manufacturer Specific
1Fh	PMBus Device Manufacturer Specific

VID Code Types 1Eh and 1Fh are provided so that PMBus device makers can provide customized or manufacturer specific VID codes. The details of the relationship between the VID codes and output voltage shall be provided in the PMBus device product literature.

Within the output voltage related command data bytes, the VID code shall be right justified with VID0 in bit 0 of the lower data byte, VID1 in bit 1 of the lower byte and so forth until all applicable VID bits are used. Any unused bits in the data bytes shall be filled with zeroes.

8.3.3. DIRECT Format

The DIRECT data format can also be used to command or read output voltage related values. See Section 7.2 for the details on this data format is used.

When the DIRECT format is used to set the output voltage, the coefficients m , b and R are generally chosen by the PMBus device manufacturer so that the minimum voltage to be commanded results in a value of 0 for Y . The result of the equation for the maximum value to be commanded generally results in a value of $2^{16}-1$. The result of the calculation is converted to a 16 bit unsigned binary integer and transmitted as the data bytes of a VOUT_COMMAND command.

The Y shown in the VOUT_COMMAND data byte in Figure 8 is the value used in conjunction with the coefficients m , b and R to calculate the desired value. See Section 7.2 for the details.

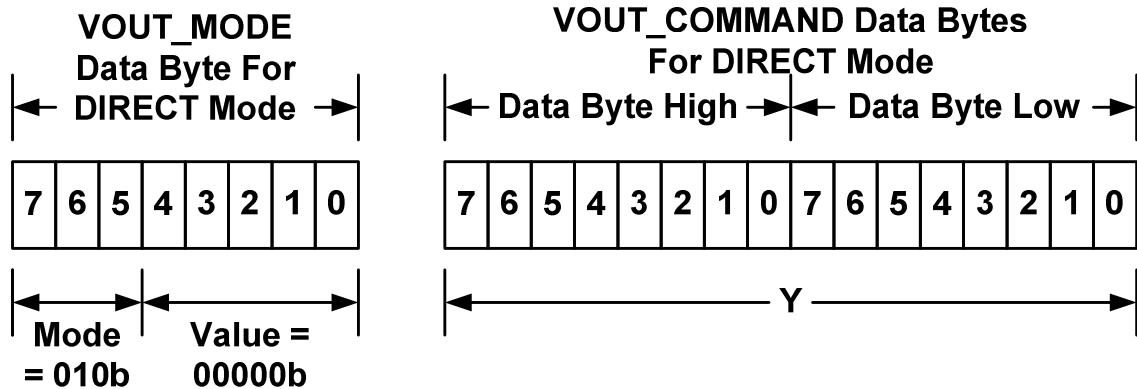


Figure 8. DIRECT Format Mode Data Bytes

9. Setting And Monitoring The Output Voltage And Current

There are several commands that affect how a PMBus device responds to output voltage related commands. This section provides a conceptual description of how those commands work. The actual implementation is left to the PMBus device manufacturers.

9.1. VOUT_SCALE_LOOP And VOUT_SCALE_MONITOR

In typical devices the output voltage is sensed through a resistive voltage divider, as illustrated in Figure 9. The resistive divider reduces, or scales, the output voltage so that when the output voltage is correct, the value supplied to the control circuit is equal to the reference voltage.

Many devices supporting the PMBus protocol will have a resistive voltage divider between the output and the input to the device’s control circuit or IC. However, commands sent over the PMBus command the output voltage, not the reference voltage. To allow PMBus devices to map between the commanded voltage (such as 3.3 V), and the voltage at the control circuit input (perhaps 3.3 V divided down to match a reference voltage of 1.2 V), the VOUT_SCALE_LOOP (Section 13.10) command is used.

Figure 9 shows a conceptual view of how the VOUT_SCALE_LOOP command works. The output voltage, VOUT, is processed through a resistive divider with a ratio of output to input equal to K_R . Suppose, for example, the output voltage was 3.3 V and that the desired input to the PMBus device is 1.2 V. Then K_R is calculated as follows:

$$K_R = \frac{1.2V}{3.3V} = 0.3636...$$

The PMBus device needs to take account of the external resistive divider when processing output voltage related commands. The simplest concept is simply to think of the voltage command being scaled by the same amount as the actual output voltage. This shown by the 16 bit VOUT_COMMAND being applied to a gain block labeled as VOUT_SCALE_LOOP. If the gain of that block, K, is the same as the resistive divider ratio, K_R , then in concept, the values applied to the control circuitry from the output voltage sensing network and the voltage command input, will be the same when the output is at the desired value.

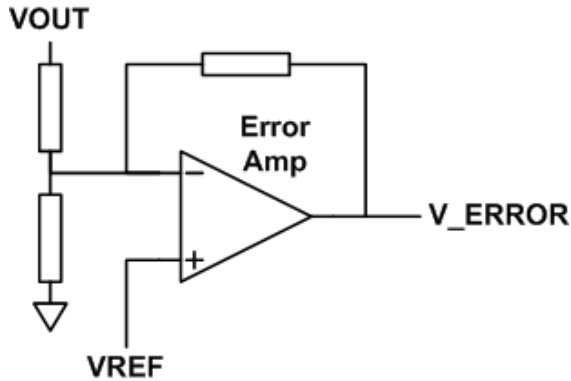


Figure 9. Output Voltage Sensing In A Typical Power Converter

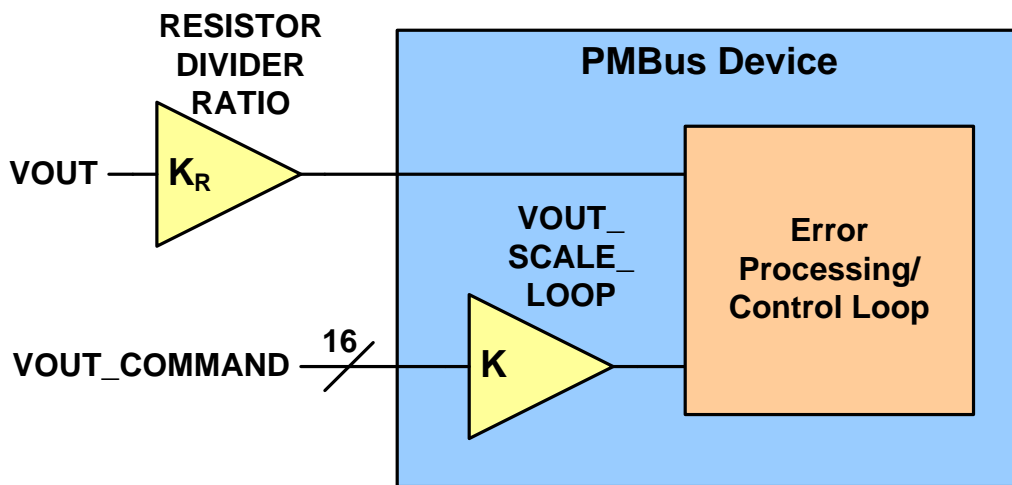


Figure 10. Conceptual View Of The Application Of The VOUT_SCALE_LOOP Command

This discussion illustrates the concept and use of the VOUT_SCALE_LOOP Command for setting the output voltage and output voltage related values. PMBus device users are instructed to consult the PMBus device manufacturer’s product literature for information on how this command is implemented in any devices of interest.

In devices that provide an independent path for sensing the output voltage, such as for the output overvoltage protection circuit or the circuit that processes the sensed output voltage for the READ_VOUT command, a second scale factor, VOUT_SCALE_MONITOR (Section 13.11), is provided. This scale factor, in concept, works the same as the VOUT_SCALE_LOOP command.

When generating the value reported in response to the READ_VOUT command, the sensed value should be divided by the value of VOUT_SCALE_MONITOR. For example, using the same resistor divider ratio as above (0.3636...), a voltage at the monitoring pin of 1.25 V would result in the value 3.41 being returned in response to a VOUT_READ command.

For monitoring the output for overvoltage, the value set by the VOUT_OV_FAULT_LIMIT command should be multiplied by VOUT_SCALE_MONITOR, and the result of that calculation compared to the voltage at the sense pin. Continuing the example above,

suppose the desired overvoltage fault threshold is 3.63 V (3.3 V + 10%). This is commanded by the `VOUT_OV_FAULT_LIMIT` command. Then a voltage of 1.32 V ($VOUT_OV_FAULT_LIMIT \times VOUT_SCALE_MONITOR = 3.63 \text{ V} \times 0.3636$) at the monitoring pin would trigger an overvoltage fault.

PMBus device users are directed to the manufacturer's literature for information on how the `VOUT_SCALE_COMMAND` is used in any devices of interest.

9.2. Setting The Output Voltage

There are several commands that are used in commanding the output voltage of a device with a PMBus interface. These include:

- `VOUT_MODE` (Section 8.2),
- `VOUT_COMMAND` (Section 8),
- `VOUT_TRIM` (Section 13.3),
- `VOUT_CAL_OFFSET` (Section 13.4),
- `VOUT_MAX` (Section 13.5),
- `VOUT_MARGIN_HIGH` (Section 13.6),
- `VOUT_MARGIN_LOW` (Section 13.7),
- `VOUT_DROOP` (as a function of `IOUT`) (Section 13.9), and
- `VOUT_SCALE_LOOP` (Sections 13.10 and 9.1).

Figure 11 shows a conceptual view of how these commands are used to control the output voltage. The actual implementation is left to the PMBus device makers so long as the overall behavior is the same as shown in Figure 11.

In Figure 11, the values of the various parameters may come from:

- Hard coded values embedded in the PMBus device,
- Pin programming,
- The conceptual non-volatile Default Store,
- The conceptual non-volatile User Store, or
- Commands received from the SMBus port.

This process of loading parameters was described in Section 6.

The process of setting the output voltage starts with three basic commands for output voltage: `VOUT_COMMAND`, `VOUT_MARGIN_HIGH` and `VOUT_MARGIN_LOW`. One of these three values is selected by the `OPERATION` command (Section 12.1) and passed on to the rest of the output voltage command processing.

The next step is to add the value in the `VOUT_TRIM` register to the output of the conceptual multiplexer. The value in the `VOUT_TRIM` register is a two's complement number that can either add to or subtract from the value from the conceptual multiplexer. The `VOUT_TRIM` register will typically be used by the end user to adjust the output voltage once the PMBus device is assembled into the end user's system. This might be done, for example, to adjust the voltage at the pins of a critical IC to optimize its performance.

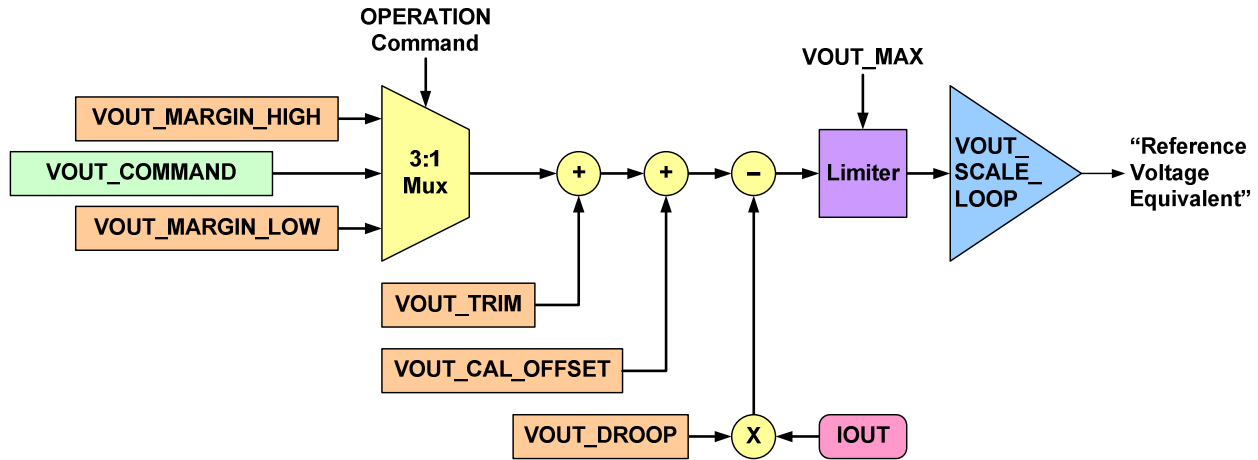


Figure 11. Conceptual View Of How Output Voltage Related Commands Are Applied

Next, the value from the VOUT_CAL_OFFSET register is added. This is also a two's complement number and can add to or subtract from the voltage command value. The VOUT_CAL_OFFSET register will typically be used by the PMBus device manufacturer to adjust the output voltage in their factory.

Next, if the PMBus device has an output voltage droop characteristic, it is applied. The VOUT_DROOP coefficients are always greater than or equal to zero. The value of the VOUT_DROOP coefficient and the value of output current are multiplied and the result is always subtracted from the voltage command. This means that the output voltage decreases with increasing output current and increases with decreasing with output current. The droop calculation applies even if the device is sinking current (negative output current).

The next step is to compare the commanded voltage developed so far with the maximum permissible output voltage set by the VOUT_MAX command. If the calculated voltage command would create an output voltage greater than the VOUT_MAX value, the PMBus device limits the command voltage passed to the controller to the VOUT_MAX value. It also sets an alarm as described in Section 13.5.

The next step is to apply the same scaling factor to the calculated voltage command as is applied to the external output voltage by a resistive divider. This is done by multiplying the calculated voltage command by VOUT_SCALE_LOOP.

At this point, the device now has a calculated value that is used as the equivalent to the reference voltage in standard analog controller. This is the value to which the sensed output voltage is compared when making decisions about adjusting the device's duty cycle.

9.3. Making And Calibrating Output Current Measurements

The READ_IOUT command (Section 18.5) can be used to measure the PMBus device's output current.

Two commands are provided to improve the accuracy of output current measurements through single or two point calibrations: IOUT_CAL_GAIN (for gain calibration, Section 14.8) and IOUT_CAL_OFFSET (for offset calibration, Section 14.9).

These two commands are used to prepare the value returned in response to a READ_IOUT command as shown in the equation:

$$READ_IOUT = \left(\frac{V_{MEASURED}(I_{OUT})}{IOUT_CAL_GAIN} \right) + IOUT_CAL_OFFSET$$

where $V_{MEASURED}(I_{OUT})$ is a voltage proportional to the current being sensed.

The key point is that gain adjustment is applied first, followed by the offset adjustment. This sequence is illustrated in concept in Figure 12.

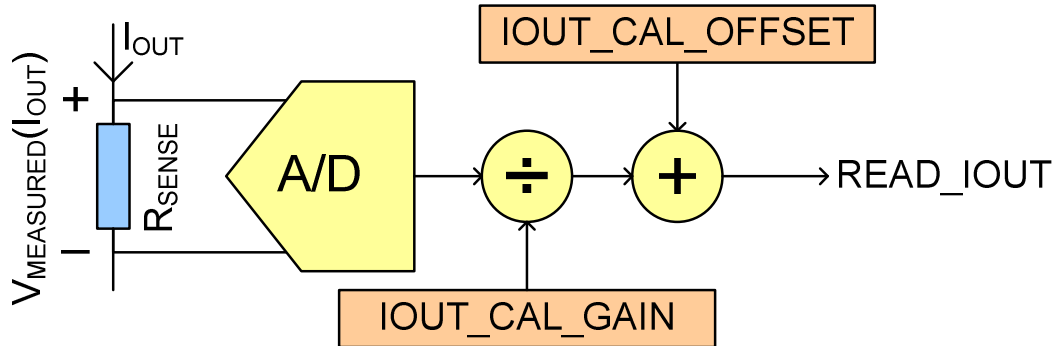


Figure 12. Generating READ_IOUT Concept

To minimize the error in values returned by READ_IOUT, automatic test equipment can be used to make measurements, calculate the best values of IOUT_CAL_GAIN and IOUT_CAL_OFFSET, and then load those values into the device.

For example, automatic test equipment could load a device to a precisely known output current. It would then use the READ_IOUT command to determine what current the device is reporting. A second measurement at a different load current would also typically be taken. Using the known currents drawn by the test equipment and the two currents reported by the device, the test equipment can then calculate the best values of IOUT_CAL_GAIN and IOUT_CAL_OFFSET to minimize the error in the current sensing circuit.

9.4. Deleted

10. Fault Management And Reporting

The PMBus protocol provides a comprehensive set of tools for monitoring the operation of and managing the faults in a PMBus device. Provisions are made for a host or power system manager to read a wide range of parametric values, such as the output voltage or output current. The PMBus protocol also includes the ability to program fault or warning levels for every important aspect of a power conversion device.

10.1. Monitoring Operation

The host or power system manager can use READ commands to ask a PMBus device about its current state. To simplify the PMBus devices, there is one READ command for each parameter, such as output voltage or device temperature. The details of the READ commands are given in Section 17.10.

PMBus devices can provide status information in two forms. One form (parametric information) is returned as a value, such as output voltage or output current. The details of these commands are given in Section 18.

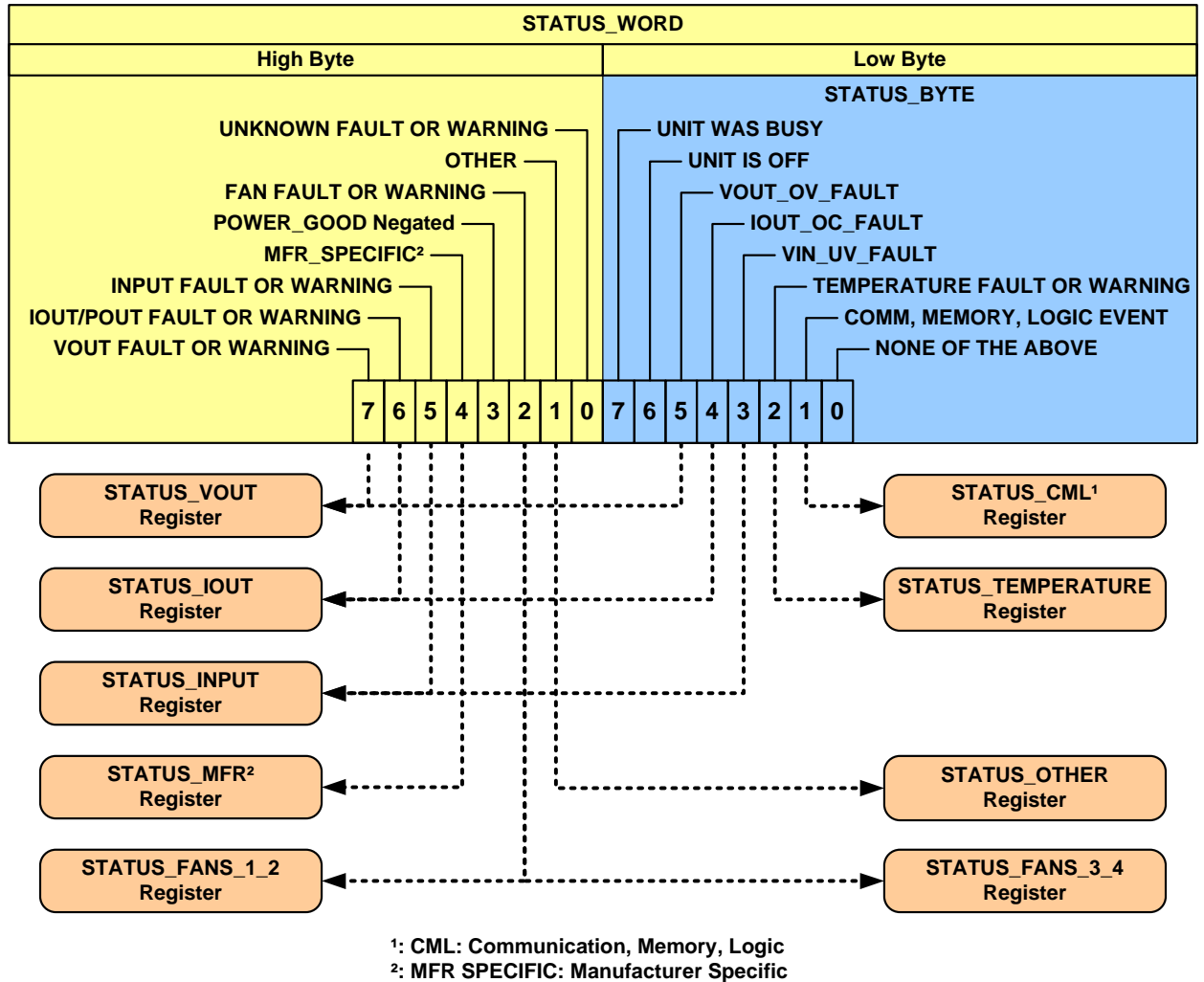


Figure 13. Status Register Map

The other form (binary OK/Not OK) is in the form of status bits and registers. The PMBus protocol provides three levels of status registers. This allows host or power system managers to retrieve the most important information in a fast, one byte transaction. Based on this information the host can act or request more detailed information. Figure 13 shows the relationship between the STATUS_BYTE register, the STATUS_WORD register and the more detailed status registers.

As shown in Figure 13, the STATUS_BYTE register contains the most important fault and warnings. This allows the most basic PMBus devices to provide the most critical information at the lowest cost. The STATUS_WORD includes the STATUS_BYTE as its lower byte. In the higher byte of the STATUS_WORD, there are additional bits providing more information about the status of the PMBus device.

In more advanced PMBus devices, there are seven registers with even more detailed information about the status of the unit. The host or power system manager knows which of these to read based on which bits are set in the STATUS_BYTE or STATUS_WORD.

The details of the STATUS_BYTE, STATUS_WORD and other status registers are given in Section 17.

10.2. General Description Of PMBus Device Fault Management

The PMBus protocol supports setting warning (minor alarm) and fault (major alarm) thresholds for nearly every possible event.

If the PMBus device detects that one of these thresholds has been exceeded, a bit corresponding to the condition is latched.

10.2.1. Warning Conditions

Warning conditions are an indication that the device has a problem but can continue operating.

When the PMBus device detects a warning condition, the device sets the corresponding bit(s) in the status registers. This bit remains (or bits remain) set until cleared as described in Section 10.2.3.

Depending on what the PMBus device supports, it will:

- Simply set the warning condition bit(s) and wait for the host or power system manager to poll it or
- The PMBus device may notify the host that a warning condition has occurred (Section 10.6).

10.2.2. Fault Conditions

Fault conditions are more serious than a warning condition. Depending on the severity of the fault condition and whether there is risk of damage to the load or the device, a fault may cause the PMBus device to disable the output and stop the transfer of energy to the output.

For many fault conditions (Section 15), the PMBus device can be programmed with a wide range of responses such as shut down immediately and latch off, shut down and retry or continue to operate for a specified delay time before shutting down. The possible fault responses are described in Section 10.5.

In addition, the PMBus device will set the corresponding fault bit(s) in the status registers. This bit remains (or bits remain) set until cleared as described in Section 10.2.3.

Depending on what the PMBus device supports, it will:

- Simply set the fault condition bit(s) and wait for the host or power system manager to poll it or
- The PMBus device may notify the host that a fault condition has occurred (Section 10.6).

10.2.3. Clearing Warning Or Fault Bits

Almost all of the warning or fault bits set in the status registers remain set, even if the fault or warning condition is removed or corrected, until one of the following occur:

- The bit is individually cleared (see below),
- The device receives a CLEAR_FAULTS command (Section 15.1),
- A RESET signal (if one exists) is asserted,
- The output is commanded through the CONTROL pin, the OPERATION command, or the combined action of the CONTROL pin and OPERATION command, to turn off and then to turn back on, or

- Bias power is removed from the PMBus device.

Removing the bias power usually means that the input power has been removed long enough that the voltage to the control circuit has decayed to zero. However, in some devices, the input power and the power to the control circuitry are separate. In this case, removing the bias power means removing the input power to the control circuitry.

The two exceptions are the OFF and POWER_GOOD# bits. These bits always reflect the current state of the device and the POWER_GOOD signal (if present).

10.2.4. Clearing Individual Bits

Any or all of the bits in any status register except STATUS_BYTE and STATUS_WORD can be directly cleared by issuing the status command with one data byte that is written. The data byte is an unsigned binary integer. A 1 in any bit position indicates that bit is to be cleared, if set, and unchanged if not set. Examples of data bytes:

- 0001000b indicates that bit [4] is to be cleared and all other bits are to be unchanged,
- 01100010b indicated that bits [6], [5], and [1] are to be cleared and all other bits are to be unchanged.
- 11111111b, or FFh, indicates all bits are to be cleared.

10.2.5. Clearing Bits In The STATUS_BYTE And STATUS_WORD

10.2.5.1. General Rules

Most bits in the STATUS_BYTE and STATUS_WORD are cleared by clearing the bit or all of the bits that cause the bit in STATUS_BYTE or STATUS_WORD to be set.

In general, one can think of the bits in STATUS_BYTE and STATUS_WORD as a logical OR of the bits in a lower level status register. Figure 14 shows this concept.

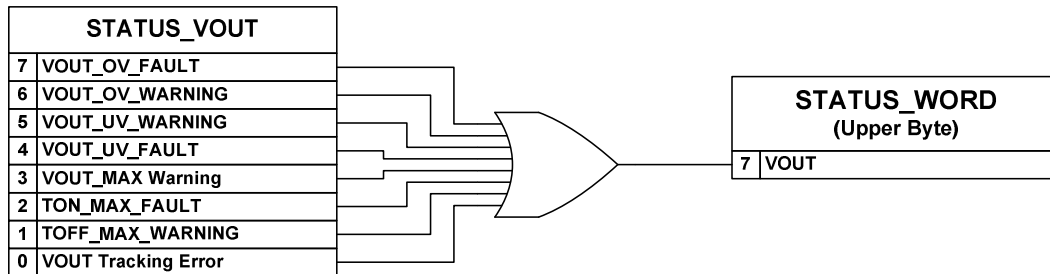


Figure 14. Conceptual View Of Creating Bits In STATUS_BYTE And STATUS_WORD

For example, if the VOUT_OV_FAULT bit in the STATUS_VOUT register is set, then the VOUT bit in the STATUS_WORD is also set. When the VOUT_OV_FAULT bit in the STATUS_VOUT register is cleared, the VOUT bit in the STATUS_WORD will be cleared at the same time.

For another example, suppose both VOUT_OV_WARNING and VOUT_OV_FAULT bits are set in the STATUS_VOUT register. Clearing just VOUT_OV_WARNING (or VOUT_OV_FAULT) and leaving VOUT_OV_FAULT (or VOUT_OV_WARNING) set will not cause the VOUT bit in the STATUS_VOUT register to clear. Only when no bits are set in STATUS_VOUT will the VOUT bit in STATUS_WORD be cleared.

10.2.5.2. Special Case: NONE OF THE ABOVE

The status bit NONE OF THE ABOVE is cleared when any of the status bits for the conditions that cause this bit to be set are cleared. This will be manufacturer and device dependent.

10.2.5.3. Exceptions

There are two bits in STATUS_BYTE and STATUS_WORD that can be cleared directly. The BUSY bit in STATUS_BYTE is cleared by sending the STATUS_BYTE command with the data byte 40h using the WRITE_BYTE protocol. The UNKNOWN bit in STATUS_WORD is cleared by sending the STATUS_WORD command with the data bytes 00h (low order byte) followed by 01h (high order byte) using the WRITE_WORD protocol.

As noted above, the OFF and POWER_GOOD# bits cannot be cleared as they always reflect the current state of the device.

10.2.6. Immediate Reassertion After Clearing If Condition Is Still Present

If the warning or fault condition is present when the bit is cleared, the bit is immediately set again. The device shall respond as described in Section 10.2.1 or Section 10.2.2 as appropriate.

Note that one effect is that if the SMBALERT# signal had been cleared before the status bit was cleared, the SMBALERT# will also be asserted again immediately after the status bit is cleared. The SMBALERT_MASK command can be used to prevent this behavior.

10.3. Conceptual View Of How Status Bits And SMBALERT# Work

Figure 15 shows a conceptual schematic of how the status bits and SMBALERT# are to function.

When some warning or fault event is detected a latch is set. The output of this latch becomes the status bit in the lower level status register (such as STATUS_VOUT). The latch output may also be used, either by itself or OR'ed with other status bits, to create the corresponding bit in STATUS_BYTE or STATUS_WORD. The output of the latch is also used to drive the SMBALERT# circuitry.

The output of the latch passed through a gate controlled by the corresponding SMBALERT_MASK bit. If this bit is set, the output of the latch is blocked from driving the SMBALERT# circuit. If the SMBALERT_MASK bit is cleared, the latch output is allowed to pass and drive the SMBALERT# circuit.

When the SMBALERT# sees the rising edge of the latch output it asserts the SMBALERT# signal (output goes low). The SMBALERT# signal remains asserted until is cleared. It is cleared when the device successfully transmits its address in response to receiving the Alert Response Address. It is also cleared by a CLEAR_FAULTS command.

Note the behavior of the latch output and the SMBALERT_MASK. If the latch output is set, and the SMBALERT_MASK bit is changed from set to clear, the latch output is passed to the SMBALERT# circuit and will cause the SMBALERT# signal to assert. If this not desired, the latch must be cleared before clearing the SMBALERT_MASK bit.

As described above, the latch can be cleared by writing a 1 to corresponding bit in the status register. It can also be cleared with the CLEAR_FAULTS command.

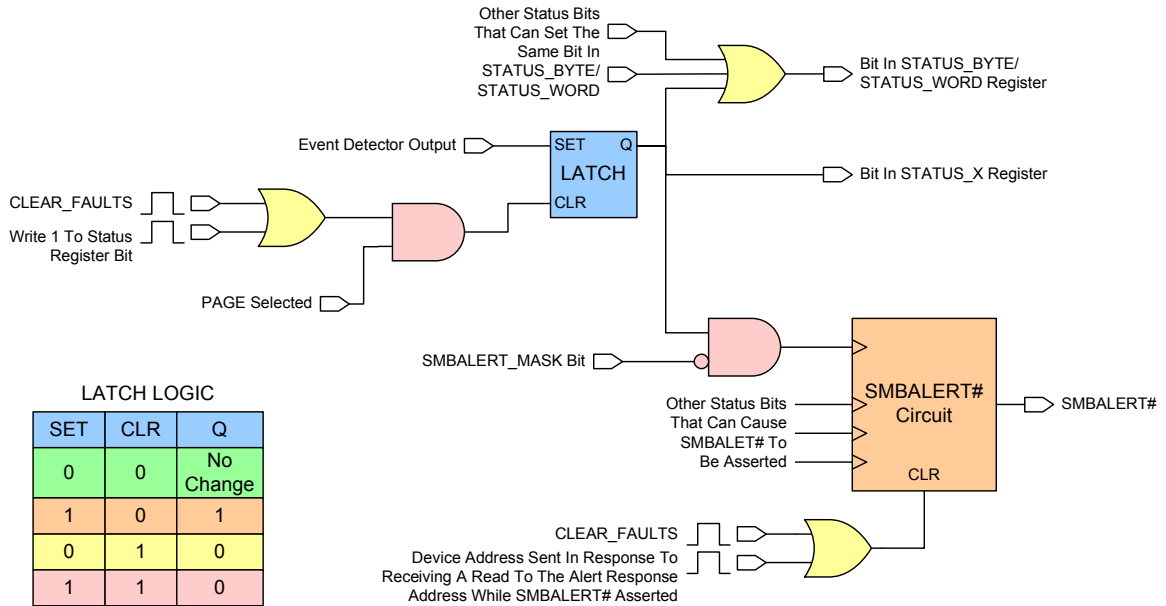


Figure 15. Conceptual Schematic Of Status Bits And SMBALERT#

Commands to clear a bit are gated by the PAGE command. The CLEAR_FAULTS can be made to clear all faults on all pages by setting the page command to FFh.

Conceptually the bit clearing commands act as pulses, driving the reset pin on the latch only momentarily.

This means that if the event is ongoing (the event detector is still active) the output latch will immediately set again. As described above, this will cause the SMBALERT# to reassert if it had been previously cleared (and the SMBALERT_MASK bit is not set).

This also means that a host won't be able to see the status bit get cleared. If a host sends the command to clear a status bit and then reads the bit as set, it should interpret that to mean that the event is still happening (assuming the PAGE is set properly).

10.4. Setting Fault And Warning Thresholds

Section 15 includes a comprehensive list of commands to set fault and warning thresholds that PMBus devices may support.

Not all PMBus devices will support all of the fault detection, reporting and management functions and features. The PMBus device product literature shall indicate which features and function it supports.

10.5. Setting The Response To A Detected Fault Condition

Commands are provided to set the response to each fault condition. These commands have one data byte that describes how the device should respond to the fault. Each of the fault response commands requires that the user make three choices about how the device will respond to the fault condition.

The first option is called the Response. The choice to be made is whether or not the device is to continue operating, shutdown or disable the output while the fault condition is present (Inhibit).

The second option is the Retry Setting. The choice to be made for the Retry Setting is whether or not to attempt to restart operation if the device shut down in response to a fault.

The third option is Delay Time. The choice to be made here depends on the choices for the Response and Retry Settings. The device user must choose either:

- The period of time the unit continues to operate without shutting down after a fault is detected, or
- The time between retry attempts.

The details are given in the following sections.

10.5.1. Response To Voltage, Temperature And TON_MAX Faults

The data byte specifying the response to a voltage or temperature fault is detailed in Table 4.

Table 4. Voltage, Temperature And TON_MAX Faults Response Data Byte Details

Bits	Description	Value	Meaning
7:6	Response For all values of bits [7:6], the device: <ul style="list-style-type: none"> • Sets the corresponding fault bit in the status registers and • If the device supports notifying the host (Section 10.6), it does so. The fault bit, once set, is cleared only in accordance with Section 10.2.3 and not when the fault condition is removed or is corrected.	00	The PMBus device continues operation without interruption.
		01	The PMBus device continues operation for the delay time specified by bits [2:0] and the delay time unit specified for that particular fault. If the fault condition is still present at the end of the delay time, the unit responds as programmed in the Retry Setting (bits [5:3]).
		10	The device shuts down (disables the output) and responds according to the retry setting in bits [5:3].
		11	The device's output is disabled while the fault is present. Operation resumes and the output is enabled when the fault condition no longer exists.
5:3	Retry Setting	000	A zero value for the Retry Setting means that the unit does not attempt to restart. The output remains disabled until the fault is cleared (Section 10.7).

Bits	Description	Value	Meaning
		001-110	The PMBus device attempts to restart the number of times set by these bits. The minimum number is 1 and the maximum number is 6. If the device fails to restart (the fault condition is no longer present and the device is delivering power to the output and operating as programmed) in the allowed number of retries, it disables the output and remains off until the fault is cleared as described in Section 10.7. The time between the start of each attempt to restart is set by the value in bits [2:0] along with the delay time unit specified for that particular fault.
		111	The PMBus device attempts to restart continuously, without limitation, until it is commanded OFF (by the CONTROL pin or OPERATION command or both), bias power is removed, or another fault condition causes the unit to shut down.
2:0	Delay Time	XXX	The number of delay time units, which vary depending on the type of fault. This delay time is used for either the amount of time a unit is to continue operating after a fault is detected or for the amount of time between attempts to restart.

10.5.2. Response To Current Faults

The data byte specifying the response to a current fault is detailed in Table 5.

Table 5. Current Fault Response Data Byte Details

Bits	Description	Value	Meaning
7:6	<p>Response</p> <p>For all values of bits [7:6], the device:</p> <ul style="list-style-type: none"> • Sets the corresponding fault bit in the status registers and • If the device supports notifying the host (Section 10.6), it does so. <p>The fault bit, once set, is cleared only in accordance with Section 10.2.3 and not when the fault condition is removed or is corrected.</p>	00	The PMBus device continues to operate indefinitely while maintaining the output current at the value set by IOUT_OC_FAULT_LIMIT (Section 15.8) without regard to the output voltage (known as constant-current or brickwall limiting).
		01	The PMBus device continues to operate indefinitely while maintaining the output current at the value set by IOUT_OC_FAULT_LIMIT (Section 15.8) as long as the output voltage remains above the minimum value specified by IOUT_OC_UV_FAULT_LIMIT (Section 15.10). If the output voltage is pulled down to less than that value, then the PMBus device shuts down and responds according to the Retry setting in bits [5:3].
		10	The PMBus device continues to operate, maintaining the output current at the value set by IOUT_OC_FAULT_LIMIT (Section 15.8) without regard to the output voltage, for the delay time set by bits [2:0] and the delay time units for specified in the IOUT_OC_FAULT_RESPONSE (Section 15.9). If the device is still operating in current limiting at the end of the delay time, the device responds as programmed by the Retry Setting in bits [5:3].
		11	The PMBus device shuts down and responds as programmed by the Retry Setting in bits [5:3].
5:3	Retry Setting	000	A zero value for the Retry Setting means that the unit does not attempt to restart. The output remains disabled until the fault is cleared (Section 10.7).

Bits	Description	Value	Meaning
		001-110	The PMBus device attempts to restart the number of times set by these bits. The minimum number is 1 and the maximum number is 6. If the device fails to restart (the fault condition is no longer present and the device is delivering power to the output and operating as programmed) in the allowed number of retries, it disables the output and remains off until the fault is cleared as described in Section 10.7. The time between the start of each attempt to restart is set by the value in bits [2:0] along with the delay time unit specified for that particular fault.
		111	The PMBus device attempts to restart continuously, without limitation, until it is commanded OFF (by the CONTROL pin or OPERATION command or both), bias power is removed, or another fault condition causes the unit to shut down.
2:0	Delay Time	XXX	The number of delay time units, which vary depending on the type of fault. This delay time is used for either the amount of time a unit is to continue operating after a fault is detected or for the amount of time between attempts to restart.

10.6. Reporting Faults And Warnings To The Host

PMBus devices may support notifying the host if a fault or warning is detected.

There are two means available for a PMBus device to notify the host of a warning or fault condition: the SMBALERT# signal and direct communication from the PMBus device to the host. PMBus devices shall support at most one of the two methods.

10.6.1. SMBALERT# Signal And Process

The SMBALERT# process is described in the SMBus specification, Version 2.0 [A03].

Figure 16 shows how the status bits work in concert with the SMABLERT# signal. The basic principle is that if the host has already been notified by a device that it has a fault or warning condition, but the host has not yet read the status of the device, then there is no need for another SMBALERT# signal to the host.

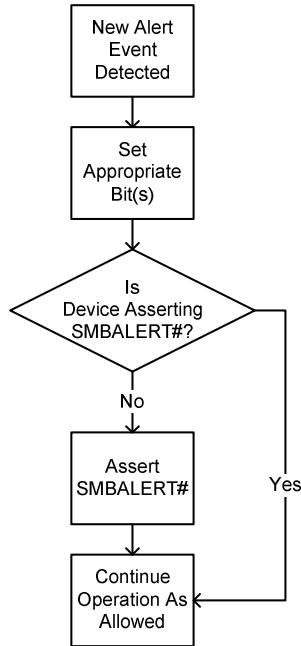


Figure 16. Interaction Of SMBALERT# And Status Registers

10.6.2. Direct PMBus Device To Host Communication

PMBus devices may temporarily become bus masters, as permitted in the SMBus specification, Version 2.0 [A03], in order to send notice to the host that a fault or an error has occurred. The format of the packet is shown in Figure 17.

The data bytes are the same as the STATUS_WORD command (Section 17.2).

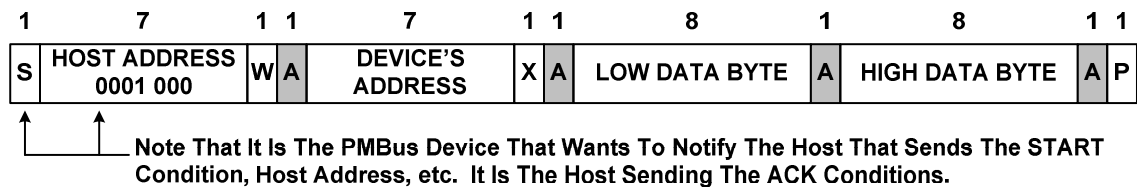


Figure 17. Packet Structure For PMBus Device To Notify Host

10.7. Clearing A Shutdown Due To A Fault

Any device that has shut down due to a fault condition remains off until:

- A RESET signal (if one exists) is asserted,
- The output is commanded through the CONTROL pin, the OPERATION command, or the combined action of the CONTROL pin and OPERATION command, to turn off and then to turn back on, or
- Bias power is removed from the PMBus device.

10.8. Data Transmission Faults

A data transmission fault occurs when information is not properly transferred between two devices. There are several possible data communication faults. This section describes these faults and how a PMBus device is to respond to each of them.

10.8.1. Corrupted Data

If the value of one or more bits in a packet is changed in transmission, this can be detected using the Packet Error Checking mechanism (SMBus specification, Version 2.0 [A03]).

If a PMBus device detects that the Packet Error Code (PEC) calculated by the receiving device does not match the received PEC, the preferred response is to NACK the PEC byte. Some PMBus devices may not be able to calculate the PEC and respond in time to NACK the last byte. This is acceptable behavior.

Whenever a PMBus device detects that the received and calculated PEC bytes do not match, whether or not the device was able to NACK the PEC byte, the device shall respond as follows:

- Not respond to or act upon the received command,
- Flush or ignore the received command code and any received data,
- Set the CML bit in the STATUS_BYTE,
- Set the Packet Error Check Failed bit in the STATUS_CML register (if supported), and
- Notify the host as described in Section 10.2.2.

10.8.2. Sending Too Few Bits

PMBus (and SMBus) transactions are carried out one byte at time. If while a device is writing to a PMBus device the transmission is interrupted by a START or STOP condition before a complete byte has been sent, this is a data transmission fault.

When a PMBus device detects this fault, it shall respond as follows:

- Flush or ignore the received command code and any received data,
- Set the CML bit in the STATUS_BYTE,
- Set bit [1] (“Other” fault) bit in the STATUS_CML register (if supported), and
- Notify the host as described in Section 10.2.2.

10.8.3. Reading Too Few Bits

PMBus (and SMBus) transactions are carried out one byte at time. If while a device is reading from a PMBus device and the transmission is interrupted by a START or STOP condition before a complete byte has been read, this is a data transmission fault.

When a PMBus device detects this fault, it shall respond as follows:

- Flush or ignore the received command code and any received data,
- Set the CML bit in the STATUS_BYTE,
- Set bit [1] (“Other” fault) bit in the STATUS_CML register (if supported), and
- Notify the host as described in Section 10.2.2.

10.8.4. Host Sends Or Reads Too Few Bytes

If the host ends a PMBus packet with a STOP Condition before the host has transmitted all the bytes the PMBus device expected to receive, it is preferred not to treat this as an error. It is presumed that the host knows what it is doing and that it intentionally ended the transaction.

Similarly, if the host ends a PMBus packet with a STOP Condition before the host has read all the bytes the PMBus device expected to send, it is preferred not to treat this as an error. It is presumed that the host knows what it is doing and that it intentionally ended the transaction.

To support legacy devices, it is permissible for the PMBus device to treat this as a data communications fault and respond as follows:

- Set the CML bit in the STATUS_BYTE,
- Set bit [1] (“Other” fault) bit in the STATUS_CML register (if supported), and
- Notify the host as described in Section 10.2.2.

Note that declaring a communications fault for a transaction that the host terminates early will not be allowed in future versions of the PMBus specification.

10.8.5. Host Sends Too Many Bytes

If while writing to a PMBus device, the host sends more bytes than the device is expecting, this is a data transmission fault.

Sending a PEC byte to a device that does not support Packet Error Checking is included in this fault.

When a PMBus device detects this fault, it shall respond as follows:

- If possible, NACK all of the unexpected bytes as they are received (until the next STOP condition is received),
- Flush or ignore the received command code and any received data,
- Set the CML bit in the STATUS_BYTE,
- Set the Invalid Or Unsupported Data Received bit in the STATUS_CML register (if supported), and
- Notify the host as described in Section 10.2.2.

10.8.6. Reading Too Many Bytes

If while reading from a PMBus device, the host tries to read more bytes than the device is expecting to send, this is a data transmission fault.

Trying to read a PEC byte from a device that does not support Packet Error Checking is included in this fault.

When a PMBus device detects this fault, it shall respond as follows:

- Send all ones (FFh) as long as the host keeps clocking and acknowledging,
- Set the CML bit in the STATUS_BYTE,
- Set bit [1] (“Other” fault) bit in the STATUS_CML register (if supported), and
- Notify the host as described in Section 10.2.2.

10.8.7. Device Busy

A data transmission fault can occur if the receiving device is too busy to respond to communication on the bus. If a PMBus device is too busy to accept and process a command being sent to it over the bus, it shall respond as follows:

- ACK the address byte as all SMBus devices must ACK their own address,
- If possible, NACK the command byte and data bytes as they are received,

- If the host is attempting to read from the device, send all ones (FFh) as long as the host keeps clocking and acknowledging,
- Set the BUSY bit in the STATUS_BYTE, and
- Notify the host as described in Section 10.2.2.

10.9. Data Content Faults

If data is transferred without corruption from the host to a PMBus device, but the PMBus device is not able to process the received data, this is a data content fault. There are several possible Data Content Faults. This section describes these faults and how a PMBus device is to respond to each of them.

10.9.1. Improperly Set Read Bit In The Address Byte

Commands sent to individual PMBus devices all start with writing a command code. No command sent to an individual PMBus device starts with the R/W# bit set for read (value equal to 1). Starting a transaction with a PMBus device with the R/W# bit set to 1 is a Data Content Fault.

Note that there is one case when the R/W# bit should be set to 1. This is when the address is the SMBus Alert Response Address (0001 100b).

When a PMBus device receives a packet at its own address with the R/W# bit set to 1, it shall respond as follows:

- ACK the address byte as all SMBus devices must ACK their own address,
- If possible, NACK the command byte and data bytes as they are received,
- Send all ones (FFh) as long as the host keeps clocking and acknowledging,
- Set the CML bit in the STATUS_BYTE,
- Set bit [1] (“Other” fault) bit in the STATUS_CML register (if supported), and
- Notify the host as described in Section 10.2.2.

10.9.2. Unsupported Command Code

If a PMBus device receives a command that it does not support, including those command codes identified as Reserved, the device shall respond as follows:

- If possible, NACK the unsupported command code and all data bytes received before the next STOP condition,
- Flush or ignore the received command code and any received data,
- Set the CML bit in the STATUS_BYTE register,
- Set the Invalid Or Unsupported Command Received bit in the STATUS_CML register (if that register is supported), and
- Notify the host as described in Section 10.2.2.

10.9.3. Invalid Or Unsupported Data

There are two kinds of invalid or unsupported data. The first is a data that is totally unsupported by a device. An example of this is sending a VOUT_MODE command that attempts to set the output voltage mode to VID when the device only supports Direct Mode data for output voltage related commands.

The second kind of invalid or unsupported data fault can occur when there are multiple options for a given command code. For example, there are several possible responses

to an output overvoltage fault. If a device only supports shut down and latch off, trying so set the fault response to “Inhibit Operation Only While the Fault Is Present” is treated as invalid or unsupported data. Another example of this kind of invalid or unsupported data is trying to command a device to execute a margin test when that device does not support the margin test options of the OPERATION command. Yet another example of this kind of invalid or unsupported data is attempting to send a value that is not defined for the command (example: sending the value FFH as the data byte for an OPERATION command).

If a PMBus device receives unsupported data, the preferred response is that the device shall:

- If possible, NACK the unsupported data bytes received before the next STOP condition,
- Flush or ignore the received command code and any received data,
- Set the CML bit in the STATUS_BYTE,
- Set the Invalid Or Unsupported Data Received bit in the STATUS_CML register (if supported), and
- Notify the host as described in Section 10.2.2.

In order to accommodate legacy devices, an acceptable response to unsupported data of the second kind is to convert the data to the nearest valid value (as defined by the device manufacturer). The command is then executed and no fault is declared. Note that this behavior will not be permitted in future revisions of the PMBus specification.

10.9.4. Data Out Of Range Fault

An example of a Data Out Of Range fault is an attempt to set the output of a typical board mounted point-of-load converter to 1000 V.

It is optional for a PMBus device to detect an attempt to set a parameter to a value that the device cannot realize. How a device knows that a value is out of range is left to the discretion of the device manufacturer.

If a device does support detecting data that is out of the range of the device, it shall respond as follows:

- If possible, NACK the unsupported data bytes received before the next STOP condition,
- Flush or ignore the received command code and any received data,
- Set the CML bit in the STATUS_BYTE,
- Set the Invalid Or Unsupported Data Received bit in the STATUS_CML register (if supported), and
- Notify the host as described in Section 10.2.2.

10.9.5. Reserved Bits

In several of the command definitions, bits are identified as reserved. PMBus devices shall ignore these bits, even if set. It is not a fault if a bit described as reserved is received as set (value equal to one).

11. Address, Memory, Communication And Capability Related Commands

11.1. WRITE_PROTECT

The WRITE_PROTECT command is used to control writing to the PMBus device. The intent of this command is to provide protection against accidental changes. This command is not intended to provide protection against deliberate or malicious changes to a device’s configuration or operation.

All supported commands may have their parameters read, regardless of the WRITE_PROTECT settings.

This command has one data byte, described in Table 6.

Table 6. WRITE_PROTECT Command Data Byte

Data Byte Value	Meaning
1000 0000	Disable all writes except to the WRITE_PROTECT command
0100 0000	Disable all writes except to the WRITE_PROTECT, OPERATION and PAGE commands
0010 0000	Disable all writes except to the WRITE_PROTECT, OPERATION, PAGE, ON_OFF_CONFIG and VOUT_COMMAND commands
0000 0000	Enable writes to all commands.

If a device receives a data byte that is not listed in Table 6, then the device shall treat this as invalid data, declare a communications fault and respond as described in Section 10.8.

11.2. STORE_DEFAULT_ALL

The STORE_DEFAULT_ALL command instructs the PMBus device to copy the entire contents of the Operating Memory to the matching locations in the non-volatile Default Store memory. Any items in Operating Memory that do not have matching locations in the Default Store are ignored.

It is permitted to use the STORE_DEFAULT_ALL command while the device is operating. However, the device may be unresponsive during the copy operation with unpredictable, undesirable or even catastrophic results. PMBus device users are urged to contact the PMBus device manufacturer about the consequences of using the STORE_DEFAULT command while the device is operating and providing output power.

This command has no data bytes.

This command is write only.

11.3. RESTORE_DEFAULT_ALL

The RESTORE_DEFAULT_ALL command instructs the PMBus device to copy the entire contents of the non-volatile Default Store memory to the matching locations in the Operating Memory. The values in the Operating Memory are overwritten by the value retrieved from the Default Store. Any items in Default Store that do not have matching locations in the Operating Memory are ignored.

It is permitted to use the RESTORE_DEFAULT_ALL command while the device is operating. However, the device may be unresponsive during the copy operation with

unpredictable, undesirable or even catastrophic results. PMBus device users are urged to contact the PMBus device manufacturer about the consequences of using the RESTORE_DEFAULT_ALL command while the device is operating and providing output power.

This command has no data bytes.

This command is write only.

11.4. STORE_DEFAULT_CODE

The STORE_DEFAULT_CODE command instructs the PMBus device to copy the parameter whose Command Code matches value in the data byte, from the Operating Memory to the matching location in the non-volatile Default Store memory.

If the device does not permit saving this parameter in the Default Store, or if the device does not support the Command Code specified in the data byte, then the device must notify the host that the command failed, as described in the PMBus specification, Part I [A01].

It is permitted to use the STORE_DEFAULT_CODE command while the device is operating. However, the device may be unresponsive during the copy operation with unpredictable, undesirable or even catastrophic results. PMBus device users are urged to contact the PMBus device manufacturer about the consequences of using the STORE_DEFAULT_CODE command while the device is operating and providing output power.

This command has one data byte, formatted as an unsigned binary integer.

This command is write only.

11.5. RESTORE_DEFAULT_CODE

The RESTORE_DEFAULT_CODE command instructs the device to copy the parameter whose Command Code matches the value in the data byte from the non-volatile Default Store memory to the matching location in the Operating Memory. The value in the Operating Memory is overwritten by the value retrieved from the Default Store.

If the device does save this parameter in the Default Store, or if the device does not support the Command Code specified in the data byte, then the device must notify the host that the command failed, as described in the PMBus specification, Part I [A01].

It is permitted to use the RESTORE_DEFAULT_CODE command while the device is operating. However, the device may be unresponsive during the copy operation with unpredictable, undesirable or even catastrophic results. PMBus device users are urged to contact the PMBus device manufacturer about the consequences of using the RESTORE_DEFAULT_ALL command while the device is operating and providing output power.

This command has one data byte, formatted as an unsigned binary integer.

This command is write only.

11.6. STORE_USER_ALL

The STORE_USER_ALL command instructs the PMBus device to copy the entire contents of the Operating Memory to the matching locations in the non-volatile User

Store memory. Any items in Operating Memory that do not have matching locations in the User Store are ignored.

It is permitted to use the STORE_USER_ALL command while the device is operating. However, the device may be unresponsive during the copy operation with unpredictable, undesirable or even catastrophic results. PMBus device users are urged to contact the PMBus device manufacturer about the consequences of using the STORE_USER_ALL command while the device is operating and providing output power.

This command has no data bytes.

This command is write only.

11.7. RESTORE_USER_ALL

The RESTORE_USER_ALL command instructs the PMBus device to copy the entire contents of the non-volatile User Store memory to the matching locations in the Operating Memory. The values in the Operating Memory are overwritten by the value retrieved from the User Store. Any items in User Store that do not have matching locations in the Operating Memory are ignored.

It is permitted to use the RESTORE_USER_ALL command while the device is operating. However, the device may be unresponsive during the copy operation with unpredictable, undesirable or even catastrophic results. PMBus device users are urged to contact the PMBus device manufacturer about the consequences of using the RESTORE_USER_ALL command while the device is operating and providing output power.

This command has no data bytes.

This command is write only.

11.8. STORE_USER_CODE

The STORE_USER_CODE command instructs the PMBus device to copy the parameter whose Command Code matches value in the data byte from the Operating Memory to the matching location in the non-volatile User Store memory.

If the device does not permit saving this parameter in the User Store, or if the device does not support the Command Code specified in the data byte, then the device must notify the host that the command failed, as described in the PMBus specification, Part I [A01].

It is permitted to use the STORE_USER_CODE command while the device is operating. However, the device may be unresponsive during the copy operation with unpredictable, undesirable or even catastrophic results. PMBus device users are urged to contact the PMBus device manufacturer about the consequences of using the STORE_USER_CODE command while the device is operating and providing output power.

This command has one data byte, formatted as an unsigned binary integer.

This command is write only.

11.9. RESTORE_USER_CODE

The RESTORE_USER_CODE command instructs the PMBus device to copy the parameter whose Command Code matches value in the data byte from the non-volatile

User Store memory to the matching location in the Operating Memory. The value in the Operating Memory is overwritten by the value retrieved from the User Store.

If the device does save this parameter in the User Store, or if the device does not support the Command Code specified in the data byte, then the device must notify the host that the command failed, as described in the PMBus specification, Part I [A01].

It is permitted to use the RESTORE_USER_CODE command while the device is operating. However, the device may be unresponsive during the copy operation with unpredictable, undesirable or even catastrophic results. PMBus device users are urged to contact the PMBus device manufacturer about the consequences of using the RESTORE_USER_CODE command while the device is operating and providing output power.

This command has one data byte, formatted as an unsigned binary integer.

This command is write only.

11.10. PAGE

The page command provides the ability to configure, control and monitor through only one physical address either:

- Multiple outputs on one unit or
- Multiple non-PMBus devices through a PMBus device to non-PMBus device adapter or bridge.

Figure 18 and Figure 19 illustrate these concepts.

Each PAGE contains the Operating Memory (and at the option of the device manufacturer, User Store and Default Store) for each output. Each page may offer the full range of PMBus commands available for each output or non-PMBus device.

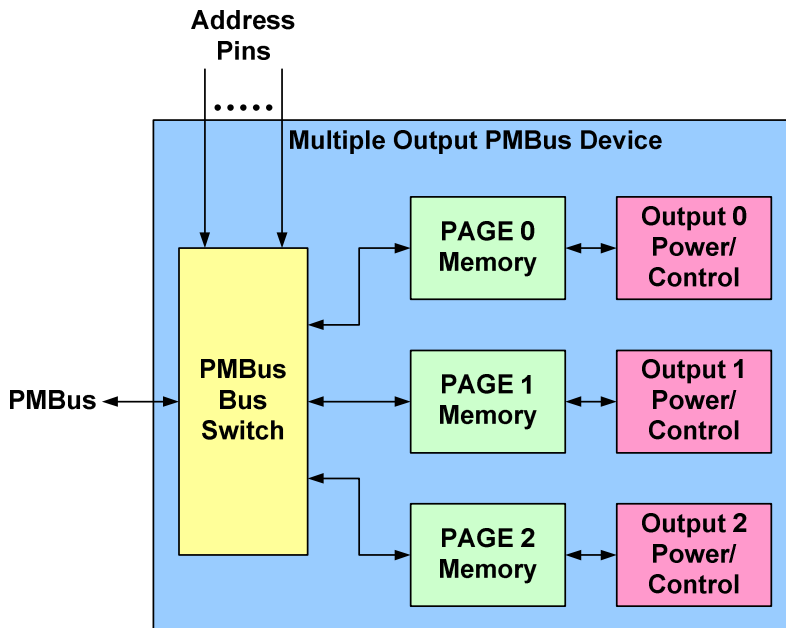


Figure 18. Conceptual View Of Paging Used For A Multiple Output PMBus Device

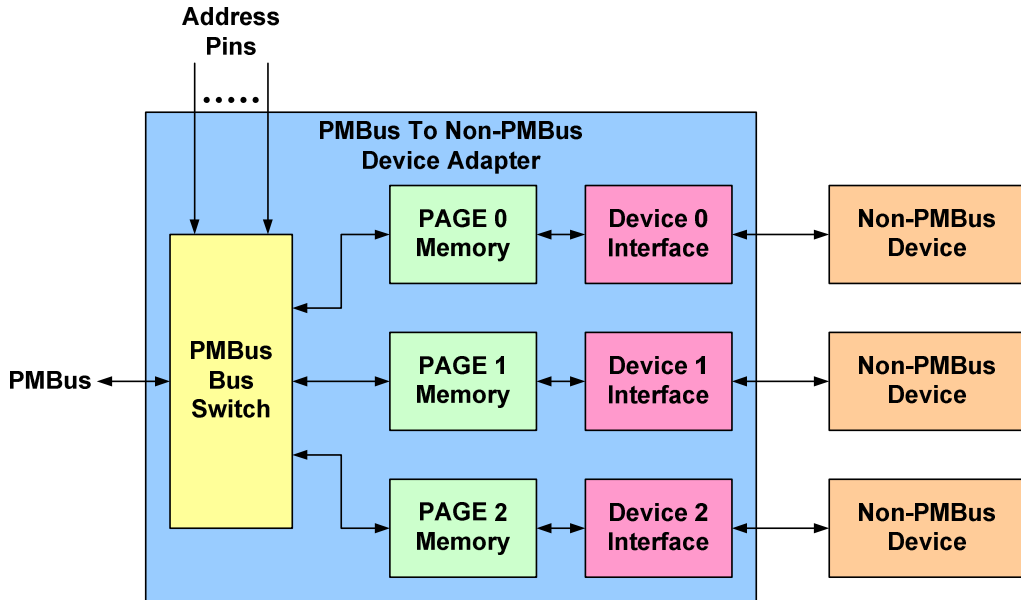


Figure 19. Conceptual View Of Using Paging With A PMBus To Non-PMBus Device Adapter

PMBus device manufacturers may also use multiple pages within a single PMBus device to offer additional commands or memory space for one or more outputs.

The data byte for the PAGE command is an unsigned binary integer.

Pages 00h through 1Fh are reserved specifically for multiple outputs on a device with a single physical address.

Setting the page to FFh means that all following commands are to be applied to all outputs.

11.11. PHASE

The PHASE command provides the ability to configure, control, and monitor multiple phases on one PMBus unit.

Each PHASE contains the Operating Memory (and at the option of the device manufacturer, User Store and Default Store) for each phase output. The phase selected by the PHASE command will be used for all subsequent phase-dependent commands.

The data byte for the PHASE command is an unsigned binary integer.

Phases 00h through 7Fh are reserved specifically for multiple phase outputs on a device with a single physical address.

Setting the phase to FFh means that the following commands are applied to all the phase outputs. The default value will be set to FFh, allowing backward compatibility with single-phase commands.

It is possible to create PMBus devices that have multiple pages, each of which may control one or more phases. The PMBus device product literature shall clearly state the relationship between the PAGE and PHASE for the device.

Examples of functions that could take advantage of the PHASE command are READ_IOUT, IOUT_CAL_GAIN, and IOUT_CAL_OFFSET.

11.12. CAPABILITY

This command provides a way for a host system to determine some key capabilities of a PMBus device.

There is one data byte formatted as shown in Table 7.

This command is read only.

Table 7. CAPABILITY COMMAND Data Byte Format

Bits	Description	Value	Meaning
7	Packet Error Checking	0	Packet Error Checking not supported
		1	Packet Error Checking is supported
6:5	Maximum Bus Speed	00	Maximum supported bus speed is 100 kHz
		01	Maximum supported bus speed is 400 kHz
		10	Reserved
		11	Reserved
4	SMBALERT#	0	The device does not have a SMBALERT# pin and does not support the SMBus Alert Response protocol
		1	The device does have a SMBALERT# pin and does support the SMBus Alert Response protocol
3:0	Reserved	X	Reserved

11.13. QUERY

The QUERY command is used to ask a PMBus device if it supports a given command, and if so, what data formats it supports for that command. This command uses the Block Write-Block Read Process Call described in the SMBus specification, Version 2.0 [A03].

For the write portion of the process call, the one data byte is an unsigned binary integer, the value of which is equal to the command code (Table 29) of the command being investigated.

For the read portion of the process call, the one data byte is an unsigned binary integer with values as follows:

Table 8. QUERY Command Returned Data Byte Format

Bits	Value	Meaning
7	1	Command is supported
	0	Command is not supported
6	1	Command is supported for write
	0	Command is not supported for write
5	1	Command is supported for read
	0	Command is not supported for read
4:2	000	Linear Data Format used
	001	16 bit signed number
	010	Reserved
	011	Direct Mode Format used
	100	8 bit unsigned number
	101	VID Mode Format used
	110	Manufacturer specific format used
	111	Command does not return numeric data. This is also used for commands that return blocks of data.
1:0	XX	Reserved for future use

If bit [7] is zero, then the rest of the bits are “don’t care”.

For any command listed as reserved, the device shall return the “Command is not supported” response (0xxxxxxb)

Any value not listed in the table above (example: 11111111b) is to be considered invalid data. The command is to be rejected, a communication fault declared and the device shall respond as described in section 10.2.2.

11.14. PAGE_PLUS_WRITE

The PAGE_PLUS_WRITE command is used to set the page within a device, send a command, and send the data for the command in one packet.

The PAGE_PLUS_WRITE command uses the WRITE_BLOCK protocol.

An example of the PAGE_PLUS command being used to send a command that has two data bytes to be written and a PEC byte is shown in Figure 20.

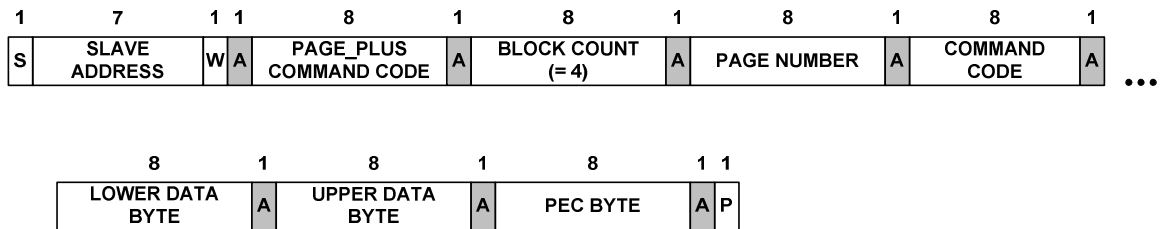


Figure 20. PAGE_PLUS Command Example With Written Data And PEC

11.15. PAGE_PLUS_READ

The PAGE_PLUS_READ command is used to set the page within a device, send a command, and read the data returned by the command in one packet.

The PAGE_PLUS_READ command uses the BLOCK WRITE – BLOCK READ PROCESS CALL protocol.

An example of the PAGE_PLUS command being used to send a command that has two data bytes to be read and a PEC byte is shown in Figure 21.

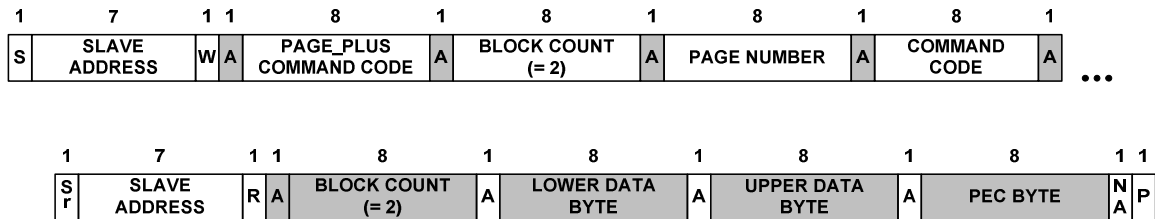


Figure 21. PAGE_PLUS Command Example With Data To Read And PEC

12. On, Off And Margin Testing Related Commands

12.1. OPERATION

The OPERATION command is used to turn the unit on and off in conjunction with the input from the CONTROL pin. It is also used to cause the unit to set the output voltage to the upper or lower MARGIN VOLTAGES. The unit stays in the commanded operating mode until a subsequent OPERATION command or change in the state of the CONTROL pin instructs the device to change to another mode.

The contents of the data byte are shown below in Table 9.

Bits [7:6] determine how the device responds when commanded to turn the output off via the OPERATION command. If bits [7:6] are 00b, then the device turns off immediately and ignores any programmed turn-off delay and fall time. If bits [7:6] are 01b, the device powers down according to the programmed turn-off delay and fall time.

Any value not shown in the table is an invalid command. Bits [1:0] are not used at this time.

In the table below, “Act On Fault” means that if an output overvoltage warning or output overvoltage fault is detected when the output is margined high, the unit treats this as a warning or fault and responds as programmed by the warning limit or fault response command. Similarly, if an output undervoltage warning or output undervoltage fault is detected when the output is margined low, the unit treats this as a warning or fault and responds as programmed by the warning limit or fault response command.

“Ignore Fault” means that if an output overvoltage warning or output overvoltage fault is detected when the output is margined high, the unit ignores the condition and continues to operate without interruption or notification that a fault or warning condition has occurred. Similarly, if an output undervoltage warning or output undervoltage fault is detected when the output is margined low, the unit ignores the condition and continues to operate without interruption or notification that a fault or warning condition has occurred.

Table 9. OPERATION Data Byte Contents

Bits [7:6]	Bits [5:4]	Bits [3:2]	Bits [1:0]	Unit On Or Off	Margin State
00	XX	XX	XX	Immediate Off (No Sequencing)	N/A
01	XX	XX	XX	Soft Off (With Sequencing)	N/A
10	00	XX	XX	On	Off
10	01	01	XX	On	Margin Low (Ignore Fault)
10	01	10	XX	On	Margin Low (Act On Fault)
10	10	01	XX	On	Margin High (Ignore Fault)
10	10	10	XX	On	Margin High (Act On Fault)

If a device receives a data byte that is not listed in Table 9, then the device shall treat this as invalid data, declare a communications fault and respond as described in Section 10.8.

12.2. ON_OFF_CONFIG

The ON_OFF_CONFIG command configures the combination of CONTROL pin input and serial bus commands needed to turn the unit on and off. This includes how the unit responds when power is applied.

The default response for any PMBus device is specified by the device manufacturer.

The details of the ON_OFF_CONFIG data byte are shown in Table 10.

Example conditions:

- If bit [4] is cleared, then the unit powers up and operates any time bias power is available regardless of the setting of bits [3:0].
- If bit [4] is set, bit [3] is set, and bit [2] is cleared, then the unit is turned on and off only by commands received over the serial bus.
- If bit [4] is set, bit [3] is cleared, and bit [2] is set, then the unit is turned on and off only by the CONTROL pin.

If bit [4] is set, bit [3] is set, and bit [2] is set, then the unit is turned on and off only when both the commands received over the serial bus AND the CONTROL pin are commanding the device to be on. If either a command from the serial bus OR the CONTROL pin commands the unit to be off, the unit turns off.

If a device receives a data byte that is not listed in Table 10, then the device shall treat this as invalid data, declare a communications fault and respond as described in Section 10.8.

Table 10. ON_OFF_CONFIG Data Byte

Bit Number	Purpose	Bit Value	Meaning
[7:5]		000	Reserved For Future Use
4	Sets the default to either operate any time power is present or for the on/off to be controlled by CONTROL pin and serial bus commands	0	Unit powers up any time power is present regardless of state of the CONTROL pin
		1	Unit does not power up until commanded by the CONTROL pin and OPERATION command (as programmed in bits [3:0]).
3	Controls how the unit responds to commands received via the serial bus	0	Unit ignores the on/off portion of the OPERATION command from serial bus
		1	To start, the unit requires that that the on/off portion of the OPERATION command is instructing the unit to run. Depending on bit [2], the unit may also require the CONTROL pin to be asserted for the unit to start and energize the output.
2	Controls how the unit responds to the CONTROL pin	0	Unit ignores the CONTROL pin (on/off controlled only the OPERATION command)
		1	Unit requires the CONTROL pin to be asserted to start the unit. Depending on bit [3], the OPERATION command may also be required to instruct the device to start before the output is energized.
1	Polarity of the CONTROL pin	0	Active low (Pull pin low to start the unit)
		1	Active high (Pull high to start the unit)
0	CONTROL pin action when commanding the unit to turn off	0	Use the programmed turn off delay (Section 16.5) and fall time (Section 16.6)
		1	Turn off the output and stop transferring energy to the output as fast as possible. The device's product literature shall specify whether or not the device sinks current to decrease the output voltage fall time.

13. Output Voltage Related Commands

13.1. VOUT_MODE

The operation of the VOUT_MODE command is described in Section 8.

13.2. VOUT_COMMAND

The operation of the VOUT_COMMAND command is described in Section 8.

13.3. VOUT_TRIM

The VOUT_TRIM command is used to apply a fixed offset voltage to the output voltage command value. It is most typically used by the end user to trim the output voltage at the time the PMBus device is assembled into the end user's system.

The VOUT_TRIM has two data bytes formatted as a two's complement binary integer. The effect of this command depends on the settings of the VOUT_MODE command (Section 8).

This command may not be used if the unit is working with the VID format for output voltage. If an attempt is made to apply this command when the unit is operating in VID format, the device must reject the command with an invalid data fault as described in Section 10.9.

The default value is 0000h.

13.4. VOUT_CAL_OFFSET

The VOUT_CAL_OFFSET command is used to apply a fixed offset voltage to the output voltage command value. It is most typically used by the PMBus device manufacturer to calibrate a device in the factory.

The VOUT_CAL_OFFSET has two data bytes formatted as a two's complement binary integer. The effect of this command depends on the settings of the VOUT_MODE command (Section 8).

This command may not be used if the unit is working with the VID format for output voltage. If an attempt is made to apply this command when the unit is operating in VID format, the device must reject the command as described in Section 4.1 of the PMBus specification, Part I [A01].

The default value is 0000h.

13.5. VOUT_MAX

The VOUT_MAX command sets an upper limit on the output voltage the unit can command regardless of any other commands or combinations. The intent of this command is to provide a safeguard against a user accidentally setting the output voltage to a possibly destructive level rather than to be the primary output overprotection.

If a PMBus device supports this command, it must be able to detect that an attempt has been made to program the output to a voltage in excessive of the value set by the VOUT_MAX command. This will be treated as a warning condition and not a fault condition. If an attempt is made to program the output voltage higher than the limit set by this command, the device shall respond as follows:

- The commanded output voltage shall be set to VOUT_MAX,
- The NONE OF THE ABOVE bit shall be set in the STATUS_BYTE,
- The VOUT bit shall be set in the STATUS_WORD,
- The VOUT_MAX Warning bit shall be set in the STATUS_VOUT register (Section 17.3), and
- The device notifies the host as described in Section 10.2.1.

The data bytes are two bytes formatted according the setting of the VOUT_MODE command (Section 8).

13.6. VOUT_MARGIN_HIGH

This VOUT_MARGIN_HIGH command loads the unit with the voltage to which the output is to be changed when the OPERATION command is set to “Margin High”

The data bytes are two bytes formatted according the setting of the VOUT_MODE command (Section 8).

13.7. VOUT_MARGIN_LOW

This VOUT_MARGIN_LOW command loads the unit with the voltage to which the output is to be changed when the OPERATION command is set to “Margin Low”

The data bytes are two bytes formatted according the setting of the VOUT_MODE command (Section 8).

13.8. VOUT_TRANSITION_RATE

When a PMBus device receives either a VOUT_COMMAND or OPERATION (Margin High, Margin Low, Margin Off) that causes the output voltage to change, this command sets the rate in mV/ μ s at which the output should change voltage. This commanded rate of change does not apply then the unit is commanded to turn on or to turn off.

The VOUT_TRANSITION_RATE command has two data bytes formatted either in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The maximum possible positive value of the two data bytes indicates that the device should make the transition as quickly as possible.

13.9. VOUT_DROOP

The VOUT_DROOP sets the rate, in mV/A ($m\Omega$) at which the output voltage decreases (or increases) with increasing (or decreasing) output current for use with Adaptive Voltage Positioning requirements and passive current sharing schemes.

Each device implements the droop calculation based on its own current with the value with which it has been programmed regardless of whether or not any other units are operating with their outputs in parallel.

For devices that can sink output current (negative output current), the output voltage continues to increase as the output current is negative.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is 0 $m\Omega$.

13.10. VOUT_SCALE_LOOP

The operation of this command is discussed in Section 9.1.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The value is dimensionless.

The default value is 1.

13.11. VOUT_SCALE_MONITOR

The operation of this command is discussed in Section 9.1.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The value is dimensionless.

The default value is 1.

14. Other Commands

14.1. COEFFICIENTS

The COEFFICIENTS command is used to retrieve the m , b and R coefficients needed by data in the DIRECT format.

This command uses the Block Write-Block Read Process Call as described in the SMBus specification, Version 2.0 [A03].

For the write portion of the process call, the byte count is two and there are two data bytes. The first data byte is the command code from Table 29 of the command of interest. The second data byte indicates whether the host requesting the coefficients needed to encode a value to be written device or the coefficients needed to decode a value read from the device. A value of 01h in the second data byte indicates that the coefficients needed to decode a value read from the device are being requested. A value of 00h in the second byte indicates that the coefficients needed to encode a value for writing to the PMBus device are being requested.

For the read portion of the process call, the byte count is five and the five bytes returned are (in this order):

- Lower byte of m ,
- Upper byte of m ,
- Lower byte of b ,
- Upper byte of b ,
- Single byte of R .

More information on the function and application of this command is given in Section 7.2. An example of the packet construction for retrieving the coefficients from a PMBus device using PEC is shown in Figure 22.

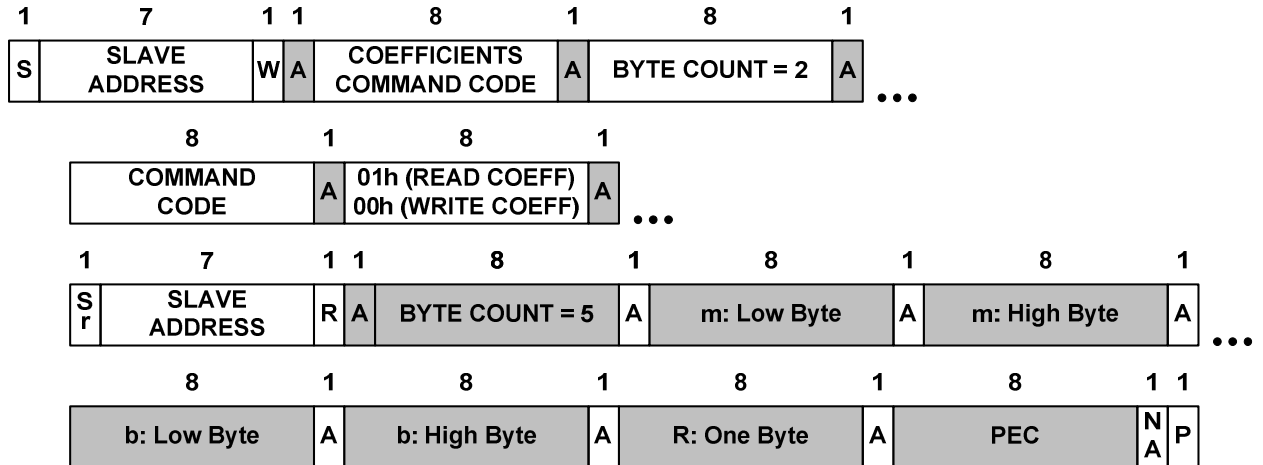


Figure 22. Retrieving Coefficients Using PEC

14.2. POUT_MAX

The POUT_MAX commands set the output power, in watts, at which the unit starts regulating in constant power mode instead of constant voltage. This command is typically used in systems that charge batteries.

The POUT_MAX command has two data bytes formatted either in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is specified by the manufacturer.

14.3. MAX_DUTY

The MAX_DUTY command sets the maximum duty cycle, in percent, of the unit’s power conversion stage.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

14.4. FREQUENCY_SWITCH

The FREQUENCY_SWITCH command sets the switching frequency, in kHz, of a PMBus device.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

14.5. VIN_ON

The VIN_ON command sets the value of the input voltage, in volts, at which the unit should start power conversion.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

14.6. VIN_OFF

The VIN_OFF command sets the value of the input voltage, in volts, at which the unit, once operation has started, should stop power conversion.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

14.7. INTERLEAVE

The INTERLEAVE command is used to arrange multiple units so that their switching periods can be distributed in time. This may be used to facilitate paralleling of multiple units or to reduce ac currents injected into the power bus.

To get best advantage from setting the interleave, the units should have their switching frequency clocks well synchronized.

The INTERLEAVE command data bytes include three pieces of information:

- A group identification number (4 bits),
- The number of units in the group (4 bits) and
- The interleave order for this particular unit (4 bits). This number ranges in value from zero to one less than the number of units in the group.

The group identification number allows for up to fifteen groups. Group Identification Number 0 is reserved to mean not a member of an interleaved group. If the group identification number is 0, then the number of units in the group and the interleave order shall also be 0.

The format of the data bytes is shown in Table 11.

Table 11. INTERLEAVE Data Bytes Format

Byte	High Byte								Low Byte							
Bit Number	7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0
Contents	Not Used				Group ID Number				Number In Group				Interleave Order			
Default Value	00				00				00				00			

An example of the function of the INTERLEAVE command is shown in Figure 23. In this example, there are four devices in Group Number 9. The first device, UNIT 1, is assigned Interleave Order 0; Unit 2 is assigned Interleave Order 1 and so forth. Unit 1, with interleave order, starts its switching cycle at when the Master Clock (not defined by the PMBus protocol), starts a new switching cycle. Unit 2, second in the interleave order, starts its on time after a delay of one quarter of the Master Clock period. The one quarter cycle delay for Unit 2 is calculated as:

$$T_{delay}(\text{Unit } 2) = \frac{\text{Interleave Order Of Unit } 2}{\text{Number In Group}} \cdot T_s = \frac{0001b}{0100b} \cdot T_s = \frac{1}{4} \cdot T_s$$

In general, for Unit N, the delay time from the triggering edge of the Master Clock to the start of Unit N's one time is:

$$T_{delay}(\text{Unit } N) = \frac{\text{Interleave Order Of Unit } N}{\text{Number In Group}} \cdot T_s$$

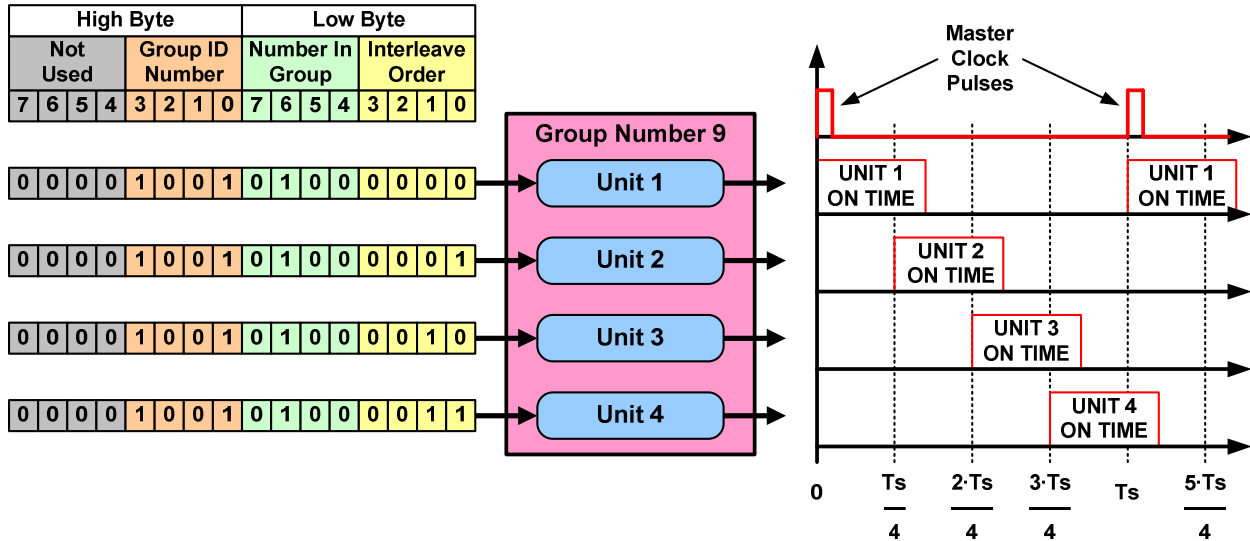


Figure 23. Illustration Of The INTERLEAVE Command Function

14.8. IOUT_CAL_GAIN

The IOUT_CAL_GAIN command is used to set the ratio of the voltage at the current sense pins to the sensed current. For devices using a fixed current sense resistor, it is typically the same value as the resistance of the resistor.

This command may also be used with the IOUT_CAL_OFFSET command (Section 14.9) to calibrate the device’s current sensing circuit (Section 9.3). The units of the IOUT_CAL_GAIN factor are milliohms.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is 0 mΩ.

14.9. IOUT_CAL_OFFSET

The IOUT_CAL_OFFSET is used to null out any offsets in the output current sensing circuit. This command is most often used in conjunction with the IOUT_CAL_GAIN command (above) to minimize the error of the current sensing circuit.

This command may also be used with the IOUT_CAL_GAIN command (Section 14.8) to calibrate the device’s current sensing circuit (Section 9.3).

The units of the IOUT_CAL_OFFSET are amperes.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is 0 amperes.

14.10. FAN_CONFIG_1_2

The FAN_CONFIG_1_2 is used to configure up to two fans associated with one PMBus device.

The first of the configuration tells the PMBus device whether or not a fan associated with position 1 (or 2) is installed. Any combination of fan installation is permitted (no fans, a fan in position 1 and no fan in position 2, no fan in position 1 and a fan in position 2, fans in both positions).

The second part of the configuration tells the device whether the fan speed commands are in RPM or PWM duty cycle (in percent). Section 14.11 describes the command for setting fan speed. These settings do not have to be the same for Fan 1 and Fan 2.

The third part of the configuration data tells the PMBus device the number of tachometer pulses per revolution each fan provides. This information is needed to commanding and reporting fan speed in RPM. Two bits are provided for each fan. These settings do not have to be the same for Fan 1 and Fan 2. The binary values of these bits map to pulses per revolution as follows:

- 00b = 1 pulse per revolution,
- 01b = 2 pulses per revolution,
- 10b = 3 pulses per revolution, and
- 11b = 4 pulses per revolution.

This command has one data byte formatted as follows:

Table 12. FAN_CONFIG_1_2 Data Byte Format

Bit(s)	Value	Meaning
7	1	A Fan Is Installed In Position 1
	0	No Fan Is Installed In Position 1
6	1	Fan 1 Is Commanded In RPM
	0	Fan 1 Is Commanded In Duty Cycle
5:4	00b-11b	Fan 1 Tachometer Pulses Per Revolution
3	1	A Fan Is Installed In Position 2
	0	No Fan Is Installed In Position 2
2	1	Fan 2 Is Commanded In RPM
	0	Fan 2 Is Commanded In Duty Cycle
1:0	00b-11b	Fan 2 Tachometer Pulses Per Revolution

Each fan can have its command format set individually. Not all fans must have the same command format.

The device manufacturer’s product literature shall give the default values.

14.11. FAN_CONFIG_3_4

The FAN_CONFIG_3_4 is used to configure up to two fans associated with one PMBus device.

The settings of this command are independent of whether or not there are fan in positions 1 and 2.

The first of the configuration tells the PMBus device whether or not a fan associated with position 3 (or 4) is installed. Any combination of fan installation is permitted (no fans, a fan in position 3 and no fan in position 4, no fan in position 3 and a fan in position 4, fans in both positions).

The second part of the configuration tells the device whether the fan speed commands are in RPM or PWM duty cycle (in percent). Section 14.11 describes the command for setting fan speed. These settings do not have to be the same for Fan 3 and Fan 4.

The third part of the configuration data tells the PMBus device the number of tachometer pulses per revolution each fan provides. This information is needed to commanding and reporting fan speed in RPM. Two bits are provided for each fan. These settings do not have to be the same for Fan 3 and Fan 4. The binary values of these bits map to pulses per revolution as follows:

- 00b = 1 pulse per revolution,
- 01b = 2 pulses per revolution,
- 10b = 3 pulses per revolution, and
- 11b = 4 pulses per revolution.

This command has one data byte formatted as follows:

Table 13. FAN_CONFIG_3_4 Data Byte Format

Bit(s)	Value	Meaning
7	1	A Fan Is Installed In Position 3
	0	No Fan Is Installed In Position 3
6	1	Fan 3 Is Commanded In RPM
	0	Fan 3 Is Commanded In Duty Cycle
5:4	00b-11b	Fan 3 Tachometer Pulses Per Revolution
3	1	A Fan Is Installed In Position 4
	0	No Fan Is Installed In Position 4
2	1	Fan 4 Is Commanded In RPM
	0	Fan 4 Is Commanded In Duty Cycle
1:0	00b-11b	Fan 4 Tachometer Pulses Per Revolution

14.12. FAN_COMMAND_n

The FAN_COMMAND_1, FAN_COMMAND_2, FAN_COMMAND_3 and FAN_COMMAND_4 commands are used to adjust the operation of up to four fans contained in the PMBus device or in the host system. For fans contained in the PMBus device, the host system may override the commanded values if needed to maintain proper system temperatures.

This command has two data bytes formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses. The command may be in RPM or duty cycle, as set by the FAN_COMMAND_CONFIG command (Section 14.10).

The default value is specified in the device manufacturer product literature.

15. Fault Related Commands

15.1. CLEAR_FAULTS

The CLEAR_FAULTS command is used to clear any fault bits that have been set. This command clears all bits in all status registers simultaneously. At the same time, the device negates (clears, releases) its SMBALERT# signal output if the device is asserting the SMBALERT# signal.

The CLEAR_FAULTS does not cause a unit that has latched off for a fault condition to restart. Units that have shut down for a fault condition are restarted as described in Section 10.7.

If the fault is still present when the bit is cleared, the fault bit shall immediately be set again and the host notified by the usual means.

This command is write only. There is no data byte for this command.

15.2. VOUT_OV_FAULT_LIMIT

The VOUT_OV_FAULT_LIMIT command sets the value of the output voltage measured at the sense or output pins that causes an output overvoltage fault.

The data bytes are two bytes formatted according to the setting of the VOUT_MODE command (Section 8).

The default value is specified by the device manufacturer in the product literature.

15.3. VOUT_OV_FAULT_RESPONSE

The VOUT_OV_FAULT_RESPONSE command instructs the device on what action to take in response to an output overvoltage fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the VOUT_OV_FAULT bit in the STATUS_BYTE,
- Sets the VOUT bit in the STATUS_WORD,
- Sets the VOUT_OV_FAULT bit in the STATUS_VOUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.4. VOUT_OV_WARN_LIMIT

The VOUT_OV_WARN_LIMIT command sets the value of the output voltage at the sense or output pins that causes an output voltage high warning. This value is typically less than the output overvoltage threshold.

The data bytes are two bytes formatted according the setting of the VOUT_MODE command (Section 8).

In response to the VOUT_OV_WARN_LIMIT being exceeded, the device:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the VOUT bit in the STATUS_WORD,
- Sets the VOUT_OV_WARNING bit in the STATUS_VOUT register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.5. VOUT_UV_WARN_LIMIT

The VOUT_UV_WARN_LIMIT command sets the value of the output voltage at the sense or output pins that causes an output voltage low warning. This value is typically greater than the output undervoltage fault threshold.

This warning is masked until the unit reaches the programmed output voltage. This warning is also masked when the unit is disabled.

The data bytes are two bytes formatted according to the setting of the VOUT_MODE command (Section 8).

In response to the VOUT_UV_WARN_LIMIT being exceeded, the device:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the VOUT bit in the STATUS_WORD,
- Sets the VOUT_UV_WARNING bit in the STATUS_VOUT register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.6. VOUT_UV_FAULT_LIMIT

The VOUT_UV_FAULT_LIMIT command sets the value of the output voltage at the sense or output pins that causes an output undervoltage fault.

This fault is masked until the unit reaches the programmed output voltage. This fault is also masked when the unit is disabled.

The data bytes are two bytes formatted according the setting of the VOUT_MODE command (Section 8).

The default value is 00h 00h.

15.7. VOUT_UV_FAULT_RESPONSE

The VOUT_UV_FAULT_RESPONSE command instructs the device on what action to take in response to an output undervoltage fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the VOUT bit in the STATUS_WORD,
- Sets the VOUT_UV_FAULT bit in the STATUS_VOUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.8. IOUT_OC_FAULT_LIMIT

The IOUT_OC_FAULT_LIMIT command sets the value of the output current, in amperes, that causes the overcurrent detector to indicate an overcurrent fault condition.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is specified by the device manufacturer in the product literature.

15.9. IOUT_OC_FAULT_RESPONSE

The IOUT_OC_FAULT_RESPONSE command instructs the device on what action to take in response to an output overcurrent fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the IOUT_OC_FAULT bit in the STATUS_BYTE,
- Sets the IOUT bit in the STATUS_WORD,
- Sets the IOUT_OC_FAULT bit in the STATUS_IOUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.10. IOUT_OC_LV_FAULT_LIMIT

In the case where the response to an overcurrent condition is to operate in a constant current mode unless the output voltage is pulled below the specified value, the IOUT_OC_LV_FAULT_LIMIT specifies that voltage threshold.

The data bytes are two bytes formatted according the setting of the VOUT_MODE command (Section 8).

The default value is 00h 00h.

15.11. IOUT_OC_LV_FAULT_RESPONSE

The IOUT_OC_LV_FAULT_RESPONSE command instructs the device on what action to take in response to an output overcurrent fault when the output voltage has been pulled below the specified threshold. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the IOUT_OC_FAULT bit in the STATUS_BYTE,
- Sets the IOUT bit in the STATUS_WORD,
- Sets the IOUT_OC_LV_FAULT bit in the STATUS_IOUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.12. IOUT_OC_WARN_LIMIT

The IOUT_OV_WARN_LIMIT command sets the value of the output current that causes an output overcurrent warning.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

In response to the IOUT_OC_WARN_LIMIT being exceeded, the device:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE
- Sets the IOUT bit in the STATUS_WORD,
- Sets the IOUT_OC_WARNING bit in the STATUS_IOUT register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.13. IOUT_UC_FAULT_LIMIT

For units with a synchronous rectifier in the output, current can flow from the unit to the load or from the load into the output. When current is flowing from the unit to the load the unit is said to be sourcing current and the output current declared to be positive. When current is flowing into the unit from the load, the units is said to be sinking current and the current is declared to be negative.

This command sets the maximum output current, in amperes, that is allowed before action is taken. Note that the IOUT_UC_FAULT_LIMIT value is generally negative, corresponding to a negative output current (current flowing from the load into the output of the device).

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is 0 A.

15.14. IOUT_UC_FAULT_RESPONSE

The IOUT_UC_FAULT_RESPONSE command instructs the device on what action to take in response to an output undercurrent fault. The data byte is in the format given in Section 10.5.1.

For this fault condition, the Inhibit Operation option refers only to stopping the synchronous rectification (allowing the output current to freewheel through the freewheel device) and not to turning off the output (stopping the transfer of energy to the output).

The device also:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the IOUT bit in the STATUS_WORD,
- Sets the IOUT_UC_FAULT bit in the STATUS_IOUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.15. DELETED

Superseded by section 15.33.

15.16. DELETED

Superseded by section 15.34.

15.17. OT_FAULT_LIMIT

The OT_FAULT_LIMIT command set the temperature, in degrees Celsius, of the unit at which it should indicate an Overtemperature Fault.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is specified by the device manufacturer in the product literature.

15.18. OT_FAULT_RESPONSE

The OT_FAULT_RESPONSE command instructs the device on what action to take in response to an overtemperature fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the TEMPERATURE bit in the STATUS_BYTE,
- Sets the OT_FAULT bit in the STATUS_TEMPERATURE register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.19. OT_WARN_LIMIT

The OT_WARN_LIMIT command set the temperature, in degrees Celsius, of the unit at which it should indicate an Overtemperature Warning alarm.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

In response to the OT_WARN_LIMIT being exceeded, the device:

- Sets the TEMPERATURE bit in the STATUS_BYTE,
- Sets the OT_WARNING bit in the STATUS_TEMPERATURE register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.20. UT_WARN_LIMIT

The UT_WARN_LIMIT command set the temperature, in degrees Celsius, of the unit at which it should indicate an Undertemperature Warning alarm.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

In response to the UT_WARN_LIMIT being exceeded, the device:

- Sets the TEMPERATURE bit in the STATUS_BYTE,
- Sets the UT_WARNING bit in the STATUS_TEMPERATURE register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.21. UT_FAULT_LIMIT

The UT_FAULT_LIMIT command sets the temperature, in degrees Celsius, of the unit at which it should indicate an Undertemperature Fault.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is specified by the device manufacturer in the product literature.

15.22. UT_FAULT_RESPONSE

The UT_FAULT_RESPONSE command instructs the device on what action to take in response to an undertemperature fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the TEMPERATURE bit in the STATUS_BYTE,
- Sets the UT_FAULT bit in the STATUS_TEMPERATURE register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.23. VIN_OV_FAULT_LIMIT

The VIN_OV_FAULT_LIMIT command sets the value of the input voltage that causes an input overvoltage fault.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is specified by the device manufacturer in the product literature.

15.24. VIN_OV_FAULT_RESPONSE

The VIN_OV_FAULT_RESPONSE command instructs the device on what action to take in response to an input overvoltage fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Set the INPUT bit in the upper byte of the STATUS_WORD,
- Sets the VIN_OV_FAULT bit in the STATUS_INPUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.25. VIN_OV_WARN_LIMIT

The VIN_OV_WARN_LIMIT command sets the value of the input voltage that causes an input voltage high warning. This value is typically less than the input overvoltage fault threshold.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

In response to the VIN_OV_WARN_LIMIT being exceeded, the device:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the INPUT bit in the upper byte of the STATUS_WORD,
- Sets the VIN_OV_WARNING bit in the STATUS_INPUT register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.26. VIN_UV_WARN_LIMIT

The VIN_UV_WARN_LIMIT command sets the value of the input voltage that causes an input voltage low warning. This value is typically greater than the input undervoltage fault threshold, VIN_UV_FAULT_LIMIT (Section 15.27).

This alarm is masked until the input exceeds the value set by the VIN_ON command (Section 14.5) and the unit has been enabled.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

In response to the VIN_UV_WARN_LIMIT being exceeded, the device:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the INPUT bit in the upper byte of the STATUS_WORD,
- Sets the VIN_UV_WARNING bit in the STATUS_INPUT register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.27. VIN_UV_FAULT_LIMIT

The VIN_UV_FAULT_LIMIT command sets the value of the input voltage that causes an input undervoltage fault.

This alarm is masked until the input exceeds the value set by the VIN_ON command (Section 14.5) and the unit has been enabled.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is specified by the device manufacturer in the product literature.

15.28. VIN_UV_FAULT_RESPONSE

The VIN_UV_FAULT_RESPONSE command instructs the device on what action to take in response to an input undervoltage fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the VIN_UV_FAULT bit in the STATUS_BYTE,
- Sets the INPUT bit in the upper byte of the STATUS_WORD,
- Sets the VIN_UV_FAULT bit in the STATUS_INPUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

15.29. IIN_OC_FAULT_LIMIT

The IIN_OC_FAULT_LIMIT command sets the value of the input current, in amperes, that causes an input overcurrent fault.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is specified by the device manufacturer in the product literature.

15.30. IIN_OC_FAULT_RESPONSE

The IIN_OC_FAULT_RESPONSE command instructs the device on what action to take in response to an input overcurrent fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the INPUT bit in the upper byte of the STATUS_WORD,
- Sets the IIN_OC_FAULT bit in the STATUS_INPUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.31. IIN_OC_WARN_LIMIT

The IIN_OC_WARN_LIMIT command sets the value of the input current, in amperes, that causes a warning that the input current is high.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

In response to the IIN_OC_WARN_LIMIT being exceeded, the device:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the INPUT bit in the upper byte of the STATUS_WORD,
- Sets the IIN_OC_WARNING bit in the STATUS_INPUT register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.32. POWER_GOOD Signal Limits

For PMBus devices that offer a POWER_GOOD signal, these commands are used for setting the output voltage at which a power good signal should be asserted and negated.

Power Good signals will be device and manufacturer specific. Many factors other than output voltage may be used to determine whether or not the POWER_GOOD is to be asserted. PMBus device users are instructed to consult the device manufacturer's product literature for the specifics of the device they are using.

15.32.1. POWER_GOOD_ON

The POWER_GOOD_ON command sets the output voltage at which an optional POWER_GOOD signal should be asserted.

The data bytes are two bytes formatted according to the setting of the VOUT_MODE command (Section 8).

The default value is specified by the device manufacturer in the product literature.

15.32.2. POWER_GOOD_OFF

The POWER_GOOD_OFF command sets the output voltage at which an optional POWER_GOOD signal should be negated.

The data bytes are two bytes formatted according to the setting of the VOUT_MODE command (Section 8).

The default value is specified by the device manufacturer in the product literature.

15.33. POUT_OP_FAULT_LIMIT

The POUT_OP_FAULT_LIMIT command sets the value of the output power, in watts, that causes an output overpower fault.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is specified by the device manufacturer in the product literature.

15.34. POUT_OP_FAULT_RESPONSE

The POUT_OP_FAULT_RESPONSE command instructs the device on what action to take in response to an output overpower fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the IOUT_OC bit in the STATUS_BYTE,
- Sets the IOUT/POUT bit in the upper byte of the STATUS_WORD,
- Sets the POUT_OP_FAULT bit in the STATUS_IOUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

15.35. POUT_OP_WARN_LIMIT

The POUT_OP_WARN_LIMIT command sets the value of the output power, in watts, that causes a warning that the output power is high.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

In response to the POUT_OP_WARN_LIMIT being exceeded, the device:

- Sets the IOUT_OC bit in the STATUS_BYTE,
- Sets the IOUT/POUT bit in the upper byte of the STATUS_WORD,
- Sets the POUT_OP_WARNING bit in the STATUS_IOUT register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.36. PIN_OP_WARN_LIMIT

The PIN_OP_WARN_LIMIT command sets the value of the input power, in watts, that causes a warning that the input power is high.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

In response to the PIN_OP_WARN_LIMIT being exceeded, the device:

- Sets the INPUT bit in the upper byte of the STATUS_WORD,
- Sets the PIN_OP_WARNING bit in the STATUS_INPUT register, and
- Notifies the host as described in Section 10.2.1.

The default value is specified by the device manufacturer in the product literature.

15.37. Other Fault And Warning Responses

There several status bits listed in Section 17 that do not have commands to define thresholds and fault responses. The exact implementation and programmability of these is left to the device manufacturers.

These bits must behave same as the fault and warning bits defined in this specification. For example, when a bit is set, the device must notify the host as described in Section 10.2.1. Also, once a bit is set, it must remain set until cleared by the host, as described in Section 10.2.3.

15.38. SMBALERT_MASK Command

The SMBALERT_MASK command may be used to prevent a warning or fault condition from asserting the SMBALERT# signal.

The command format used to block a status bit or bits from causing the SMBALERT# signal to be asserted is shown in Figure 24. The bits in the mask byte align with the bits in the corresponding status register. For example if the STATUS_TEMPERATURE command code were sent with the mask byte 01000000b, then an Overtemperature Warning condition would be blocked from asserting SMBALERT#.

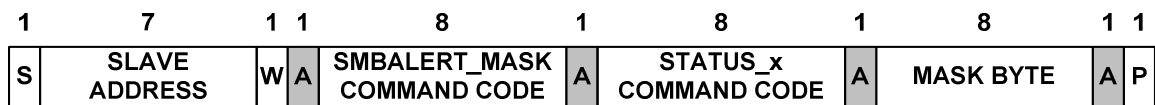


Figure 24. SMBALERT_MASK Command Packet Format

The command format used by the host to determine the setting of the SMBALERT_MASK for a given status register is shown in Figure 25.

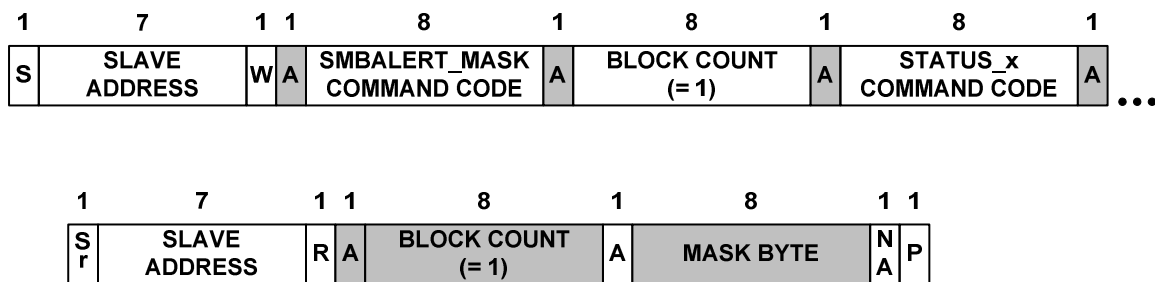


Figure 25. Retrieving The SMBALERT_MASK Setting For A Given Status Register

16. Output Voltage Sequencing Commands

16.1. TON_DELAY

The TON_DELAY sets the time, in milliseconds, from when a start condition is received (as programmed by the ON_OFF_CONFIG command) until the output voltage starts to rise.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is 0 milliseconds.

16.2. TON_RISE

The TON_RISE sets the time, in milliseconds, from when the output starts to rise until the voltage has entered the regulation band.

A value of 0 milliseconds instructs the unit to bring its output voltage to the programmed regulation value as quickly as possible.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is 0 milliseconds.

16.3. TON_MAX_FAULT_LIMIT

The TON_MAX_FAULT_LIMIT command sets an upper limit, in milliseconds, on how long the unit can attempt to power up the output without reaching the output undervoltage fault limit (Section 15.6).

A value of 0 milliseconds means that there is no limit and that the unit can attempt to bring up the output voltage indefinitely.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value of the data bytes is 0 milliseconds.

16.4. TON_MAX_FAULT_RESPONSE

The TON_MAX_FAULT_RESPONSE command instructs the device on what action to take in response to a TON_MAX fault. The data byte is in the format given in Section 10.5.1.

The device also:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the VOUT bit in the STATUS_WORD,
- Sets the TON_MAX_FAULT bit in the STATUS_VOUT register, and
- Notifies the host as described in Section 10.2.2.

The delay time unit is specified by the device manufacturer in the device's product literature.

The default value is specified by the device manufacturer in the product literature.

16.5. TOFF_DELAY

The TOFF_DELAY sets the time, in milliseconds, from a stop condition is received (as programmed by the ON_OFF_CONFIG command) until the unit stops transferring energy to the output.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is 0 milliseconds.

16.6. TOFF_FALL

The TOFF_FALL sets the time, in milliseconds, from the end of the turn-off delay time (Section 16.5) until the voltage is commanded to zero. Note that this command can only

be used with a device whose output can sink enough current to cause the output voltage to decrease at a controlled rate.

A value of 0 milliseconds means that the device should ramp the output voltage down as fast as it can without exceeding the IOUT_UC_FAULT_LIMIT current (Section 15.13).

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The default value is 0 ms.

16.7. TOFF_MAX_WARN_LIMIT

The TON_MAX_WARN_LIMIT command sets an upper limit, in milliseconds, on how long the unit can attempt to power down the output without reaching 12.5% of the output voltage programmed at the time the unit is turned off (Section 16.6).

A value of 0 milliseconds means that there is no limit and that the unit waits indefinitely for the output voltage to decay.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

In response to the TOFF_MAX_WARN_LIMIT being exceeded, the device:

- Sets the NONE OF THE ABOVE bit in the STATUS_BYTE,
- Sets the VOUT bit in the upper byte of the STATUS_WORD,
- Sets the TOFF_MAX Warning bit in the STATUS_VOUT register, and

Notifies the host as described in Section 10.2.1. The default value of the data bytes is 0 milliseconds.

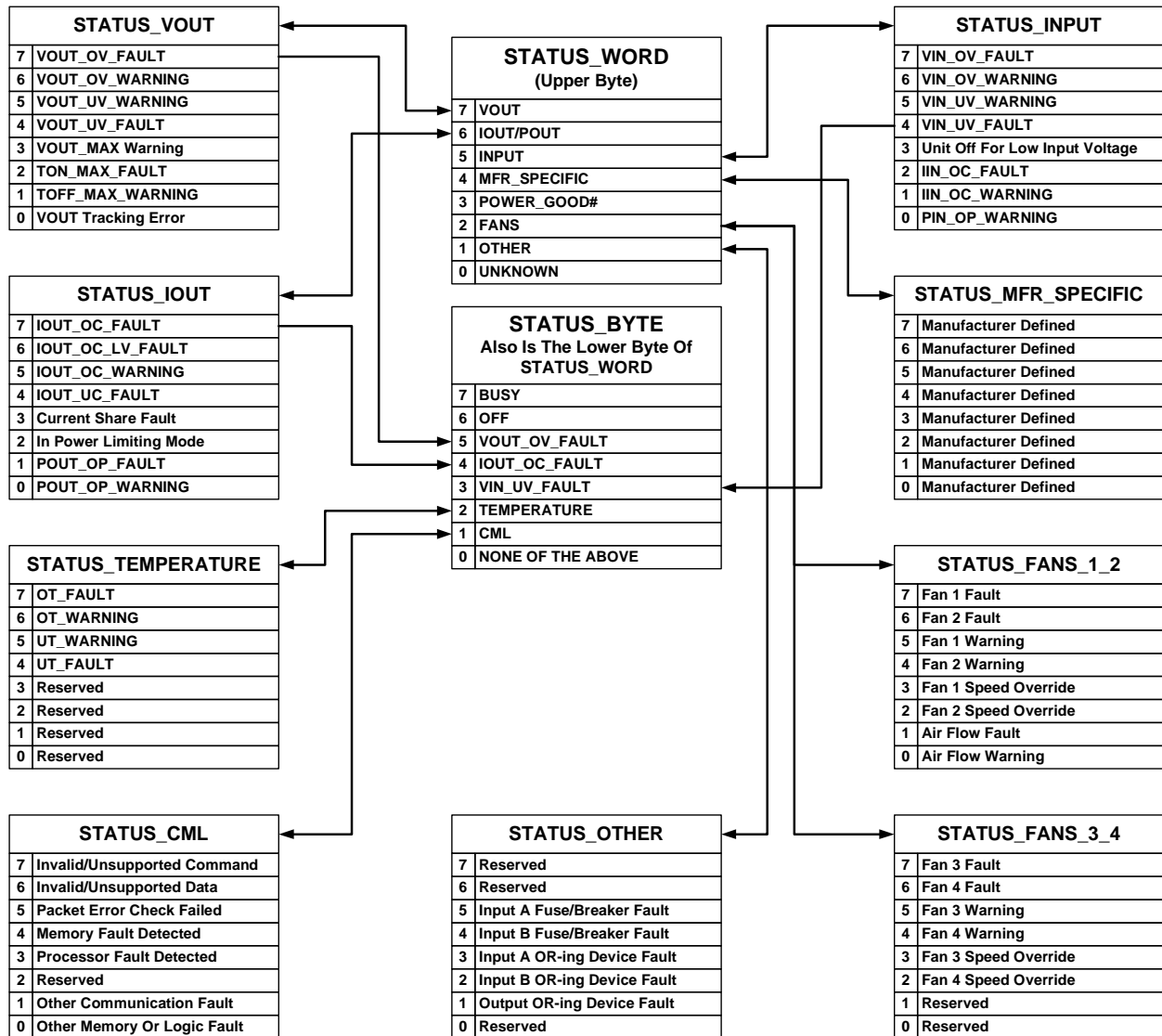


Figure 26. Summary Of The Status Registers

17. Unit Status Commands

This section describes commands to retrieve status information from PMBus units. Status information is binary.

A value of 1 indicates a fault or warning event has occurred and a value of 0 indicates that a fault or warning event has not occurred.

Bits for unsupported features shall be reported as zero.

Figure 26 shows a summary of the status command registers and the mapping from the STATUS_BYTE and STATUS_WORD registers to the other status registers.

17.1. STATUS_BYTE

The STATUS_BYTE command returns one byte of information with a summary of the most critical faults.

The STATUS_BYTE message content is described in Table 14.

Table 14. STATUS_BYTE Message Contents

Bit Number	Status Bit Name	Meaning
7	BUSY	A fault was declared because the device was busy and unable to respond.
6	OFF	This bit is asserted if the unit is not providing power to the output, regardless of the reason, including simply not being enabled.
5	VOUT_OV_FAULT	An output overvoltage fault has occurred
4	IOUT_OC_FAULT	An output overcurrent fault has occurred
3	VIN_UV_FAULT	An input undervoltage fault has occurred
2	TEMPERATURE	A temperature fault or warning has occurred
1	CML	A communications, memory or logic fault has occurred
0	NONE OF THE ABOVE	A fault or warning not listed in bits [7:1] has occurred

17.2. STATUS_WORD

The STATUS_WORD command returns two bytes of information with a summary of the unit's fault condition. Based on the information in these bytes, the host can get more information by reading the appropriate status registers.

The low byte of the STATUS_WORD is the same register as the STATUS_BYTE command.

The STATUS_WORD message content is described in Table 15.

Table 15. STATUS_WORD Message Contents

Byte	Bit Number	Status Bit Name	Meaning
Low	7	BUSY	A fault was declared because the device was busy and unable to respond.
	6	OFF	This bit is asserted if the unit is not providing power to the output, regardless of the reason, including simply not being enabled.
	5	VOUT_OV_FAULT	An output overvoltage fault has occurred
	4	IOUT_OC_FAULT	An output overcurrent fault has occurred
	3	VIN_UV_FAULT	An input undervoltage fault has occurred
	2	TEMPERATURE	A temperature fault or warning has occurred

Byte	Bit Number	Status Bit Name	Meaning
	1	CML	A communications, memory or logic fault has occurred
	0	NONE OF THE ABOVE	A fault or warning not listed in bits [7:1] of this byte has occurred
High	7	VOUT	An output voltage fault or warning has occurred
	6	IOUT/POUT	An output current or output power fault or warning has occurred
	5	INPUT	An input voltage, input current, or input power fault or warning has occurred
	4	MFR_SPECIFIC	A manufacturer specific fault or warning has occurred
	3	POWER_GOOD#	The POWER_GOOD signal, if present, is negated ¹
	2	FANS	A fan or airflow fault or warning has occurred
	1	OTHER	A bit in STATUS_OTHER is set
	0	UNKNOWN	A fault type not given in bits [15:1] of the STATUS_WORD has been detected

Note 1: If the POWER_GOOD# bit is set, this indicates that the POWER_GOOD signal, if present, is signaling that the output power is not good.

17.3. STATUS_VOUT

The STATUS_VOUT command returns one data byte with contents as follows:

Table 16. STATUS_VOUT Data Byte

Bit	Meaning
7	VOUT_OV_FAULT (Output Overvoltage Fault)
6	VOUT_OV_WARNING (Output Overvoltage Warning)
5	VOUT_UV_WARNING (Output Undervoltage Warning)
4	VOUT_UV_FAULT (Output Undervoltage Fault)
3	VOUT_MAX Warning (An attempt has been made to set the output voltage to value higher than allowed by the VOUT_MAX command (Section 13.5).
2	TON_MAX_FAULT
1	TOFF_MAX_WARNING
0	VOUT Tracking Error [1]

[1] The conditions that cause the VOUT Tracking Error bit to be set are defined by each device manufacturer. This status bit is intended to allow the device to notify the host that there was error in output voltage tracking during the most recent power or power down event.

17.4. STATUS_IOUT

The STATUS_IOUT command returns one data byte with contents as follows:

Table 17. STATUS_IOUT Data Byte

Bit	Meaning
7	IOUT_OC_FAULT (Output Overcurrent Fault)
6	IOUT_OC_LV_FAULT (Output Overcurrent And Low Voltage Fault)
5	IOUT_OC_WARNING (Output Overcurrent Warning)
4	IOUT_UC_FAULT (Output Undercurrent Fault)
3	Current Share Fault [1]
2	In Power Limiting Mode [2]
1	POUT_OP_FAULT (Output Overpower Fault)
0	POUT_OP_WARNING (Output Overpower Warning)

[1] The conditions that cause the Current Share Fault bit to be set are defined by each device manufacturer.

[2] This bit is to be asserted when the unit is operating with the output in constant power mode at the power set by the POUT_MAX command (Section 14.2).

17.5. STATUS_INPUT

The STATUS_INPUT command returns one data byte with contents as follows:

Table 18. STATUS_INPUT Data Byte

Bit	Meaning
7	VIN_OV_FAULT (Input Overvoltage Fault)
6	VIN_OV_WARNING (Input Overvoltage Warning)
5	VIN_UV_WARNING (Input Undervoltage Warning)
4	VIN_UV_FAULT (Input Undervoltage Fault)
3	Unit Off For Insufficient Input Voltage [1]
2	IIN_OC_FAULT (Input Overcurrent Fault)
1	IIN_OC_WARNING (Input Overcurrent Warning)
0	PIN_OP_WARNING (Input Overpower Warning)

[1] Either the input voltage has never exceeded the input turn-on threshold (Section 14.5) or if the unit did start, the input voltage decreased below the turn-off threshold (Section 14.6).

17.6. STATUS_TEMPERATURE

The STATUS_TEMPERATURE command returns one data byte with contents as follows:

Table 19. STATUS_TEMPERATURE Data Byte

Bit	Meaning
7	OT_FAULT (Overtemperature Fault)
6	OT_WARNING (Overtemperature Warning)
5	UT_WARNING (Undertemperature Warning)
4	UT_FAULT (Undertemperature Fault)
3	Reserved
2	Reserved
1	Reserved
0	Reserved

17.7. STATUS_CML (Communications, Logic, And Memory)

The STATUS_CML command returns one data byte with contents as follows:

Table 20. STATUS_CML Data Byte

Bit	Meaning
7	Invalid Or Unsupported Command Received
6	Invalid Or Unsupported Data Received
5	Packet Error Check Failed
4	Memory Fault Detected [1]
3	Processor Fault Detected [2]
2	Reserved
1	A communication fault other than the ones listed in this table has occurred
0	Other Memory Or Logic Fault has occurred. [3]

[1] The conditions that cause the Memory Fault Detected bit to be set, and the response this condition, are defined by each device manufacturer. One example of an error that would cause this bit to be set is a CRC of the memory that does not match the initial CRC value.

[2] The conditions that cause the Processor Fault Detected bit to be set, and the response this condition, are defined by each device manufacturer.

[3] The conditions that cause the Other Memory Or Logic Fault Detected bit to be set, and the response this condition, are defined by each device manufacturer.

17.8. STATUS_OTHER

The STATUS_OTHER command returns one data byte with contents as follows:

Table 21. STATUS_OTHER Data Byte

Bit	Meaning
7	Reserved (Replaced by STATUS_FANS)
6	Reserved (Replaced By STATUS_FANS)
5	Input A Fuse Or Circuit Breaker Fault [1]
4	Input B Fuse Or Circuit Breaker Fault [1]
3	Input A OR-ing Device Fault [2]
2	Input B OR-ing Device Fault [2]
1	Output OR-ing Device Fault [3]
0	Reserved

[1] The conditions that cause either of the Input Fuse Or Circuit Breaker Fault bits to be set, and the response this condition, are defined by each device manufacturer.

[2] The conditions that cause either of the Input OR-ing Device Fault bits to be set, and the response this condition, are defined by each device manufacturer.

[3] The conditions that cause the Output OR-ing Device Fault bit to be set, and the response this condition, are defined by each device manufacturer.

17.9. STATUS_MFR_SPECIFIC

The STATUS_MFR_SPECIFIC command returns one data byte with contents as follows:

Table 22. STATUS_MFR_SPECIFIC Data Byte

Bit	Meaning
7	Manufacturer Defined
6	Manufacturer Defined
5	Manufacturer Defined
4	Manufacturer Defined
3	Manufacturer Defined
2	Manufacturer Defined
1	Manufacturer Defined
0	Manufacturer Defined

17.10. STATUS_FANS_1_2

The STATUS_FANS_1_2 command reports on the status of any fans installed in position 1 or position 2.

This command returns one data byte with contents as follows:

Table 23. STATUS_FANS_1_2 Data Byte

Bit	Meaning
7	Fan 1 Fault [1]
6	Fan 2 Fault [1]
5	Fan 1 Warning [2]
4	Fan 2 Warning [2]
3	Fan 1 Speed Overridden [3]
2	Fan 2 Speed Overridden [3]
1	Airflow Fault [4]
0	Airflow Warning [4]

[1] The conditions that cause either of the Fan Fault bits to be set, and the response this condition, are defined by each device manufacturer. Typically, these bits are set if the fan has failed completely or is simply not able to provide the minimum RPM needed to cool the device or system in which it is embedded. Whether or not these conditions are programmable by the user, and the means to provide such programming, are left to the device manufacturers.

[2] The conditions that cause either of the Fan Warning bits to be set, and the response this condition, are defined by each device manufacturer. Typically these bits are set if the excitation to the fan to maintain a given RPM has increased over time enough to indicate that the fan should be replaced. Whether or not these conditions are programmable by the user, and the means to provide such programming, are left to the device manufacturers.

[3] These bits are set when an agent or controller sets the fan speed to a higher value than that commanded by the PMBus device. This typically occurs when the PMBus unit is embedded into a larger system and the fans that cool the PMBus unit also cool the system being powered.

[4] The conditions that cause the Airflow Fault or Airflow Warning bits to be set, and the response this condition, are defined by each device manufacturer. Whether or not these conditions are programmable by the user, and the means to provide such programming, are left to the device manufacturers.

17.11. STATUS_FANS_3_4

The STATUS_FANS_3_4 command reports on the status of any fans installed in position 3 or position 4.

This command returns one data byte with contents as follows:

Table 24. STATUS_FANS_3_4 Data Byte

Bit	Meaning
7	Fan 3 Fault [1]
6	Fan 4 Fault [1]
5	Fan 3 Warning [2]
4	Fan 4 Warning [2]

Bit	Meaning
3	Fan 3 Speed Overridden [3]
2	Fan 4 Speed Overridden [3]
1	Reserved
0	Reserved

[1] The conditions that cause either of the Fan Fault bits to be set, and the response this condition, are defined by each device manufacturer. Typically, these bits are set if the fan has failed completely or is simply not able to provide the minimum RPM needed to cool the device or system in which it is embedded. Whether or not these conditions are programmable by the user, and the means to provide such programming, are left to the device manufacturers.

[2] The conditions that cause either of the Fan Warning bits to be set, and the response this condition, are defined by each device manufacturer. Typically these bits are set if the excitation to the fan to maintain a given RPM has increased over time enough to indicate that the fan should be replaced. Whether or not these conditions are programmable by the user, and the means to provide such programming, are left to the device manufacturers.

[3] These bits are set when an agent or controller sets the fan speed to a higher value than that commanded by the PMBus device. This typically occurs when the PMBus unit is embedded into a larger system and the fans that cool the PMBus unit also cool the system being powered.

18. Reading Parametric Information

The READ commands allow the host to read various parameters of the PMBus device. These commands are read only.

18.1. READ_VIN

The READ_VIN command returns the input voltage in volts.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.2. READ_IIN

The READ_IIN command returns the input current in amperes.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.3. READ_VCAP

The READ_VCAP command returns voltage on the energy storage (hold-up or ride-through) capacitor in volts.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.4. READ_VOUT

The READ_VOUT command returns the actual, measured (not commanded) output voltage in the same format as set by the VOUT_MODE command. See Section 9.1 for how the VOUT_SCALE command (Section 18.4) applies to the value returned by this command.

If the VOUT_MODE is set for Linear or Direct format, the returned value is in volts. If the VOUT_MODE is set to VID format, then the returned value is the VID code corresponding to the voltage closest to the measured voltage.

18.5. READ_IOUT

The READ_IOUT command returns the measured output current in amperes. See Sections 9.3 and 9.4 for information on how the IOUT_CAL_GAIN (Section 14.8) and IOUT_CAL_OFFSET (Section 14.9) apply to this command.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.6. READ_TEMPERATURE_n

Up to three temperature readings can be returned for each device. The device's product literature shall describe the temperature being measured. For example, an ac-dc power supply might return the temperature of a critical heatsink and the temperature of the inlet cooling air.

The three commands for reading temperature are:

- READ_TEMPERATURE_1,
- READ_TEMPERATURE_2, and
- READ_TEMPERATURE_3.

Each returns the temperature in degree Celsius. The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.7. READ_FAN_SPEED_n

Up to four fan speed readings can be returned for each device. The four commands for reading fan speed are:

- READ_FAN_SPEED_1,
- READ_FAN_SPEED_2,
- READ_FAN_SPEED_3, and
- READ_FAN_SPEED_4

The value returned is in RPM.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.8. Deleted

18.9. READ_DUTY_CYCLE

The READ_DUTY_CYCLE command returns the duty of the PMBus device's main power converter in percent.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.10. READ_FREQUENCY

The READ_FREQUENCY command returns the switching frequency of the PMBus device's main power converter in kilohertz. This command returns the actual switching frequency and not the commanded switching frequency.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.11. READ_POUT

The READ_POUT command returns the output power, in watts, of the PMBus device.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.12. READ_PIN

The READ_PIN command returns the input power, in watts, of the PMBus device.

The two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

18.13. READ_EIN And READ_EOUT

The READ_EIN and READ_EOUT commands are used to return information the host can use to calculate the input power consumption of a PMBus device. The information provided by this command is independent of any device specific averaging period, sampling frequency, or calculation algorithm.

Each command returns six data bytes. The first two bytes are the output of an accumulator that continuously sums samples of the instantaneous input power (the product of the samples of the input voltage and input current). The accumulator value is scaled so that the units are "watt-samples". These two data bytes are formatted in the Linear Data format (Section 7.1) or in the DIRECT format (Section 7.2). The PMBus device product literature shall clearly state which format the device uses.

The next data byte is a ROLLOVER_COUNT for the accumulator. This byte is an unsigned integer. The ROLLOVER_COUNT will periodically roll over from its maximum positive value to zero. It is up to the host to keep track of the state of the ROLLOVER_COUNT and account for the rollovers.

The other three data bytes are a 24 bit unsigned integer that counts the number of samples of the instantaneous input power. This value will also roll over periodically from

its maximum positive value to zero. It is up to the host to keep track of the sample count and account for the rollovers.

The host uses the accumulator value and rollover count to calculate the current “energy count”. If the format of the accumulator is returned in Linear Format, the calculation of the energy count is as follows:

$$Energy_Count = Rollover_Count \cdot Maximum_Linear_Format_Value + Accumulator_Value$$

where

$$Maximum_Linear_Format_Value = Y_{MAX} 2^{N_{MAX}} = (2^{10} - 1)(2^{15}) = 33,521,664$$

If the format of the accumulator is in Direct Format, the calculation of the energy count is as follows:

$$Energy_Count = Rollover_Count \cdot Maximum_Direct_Format_Value(m, b, R) + Accumulator_Value$$

where the maximum Direct Format value is a function of the current values of m, b, R :

$$Maximum_Direct_Format_Value(m, b, R) = (mY_{MAX} + b) \cdot 10^R$$

and

$$Y_{MAX} = 2^{15} - 1 = 32,767$$

The host calculates the average power since the last reading using the formula:

$$Average_Power = \frac{Current_Energy_Count - Last_Energy_Count}{Current_Sample_Count - Last_Sample_Count}$$

Figure 27 shows an example of the READ_EIN command packet format when using Packet Error Checking (PEC)

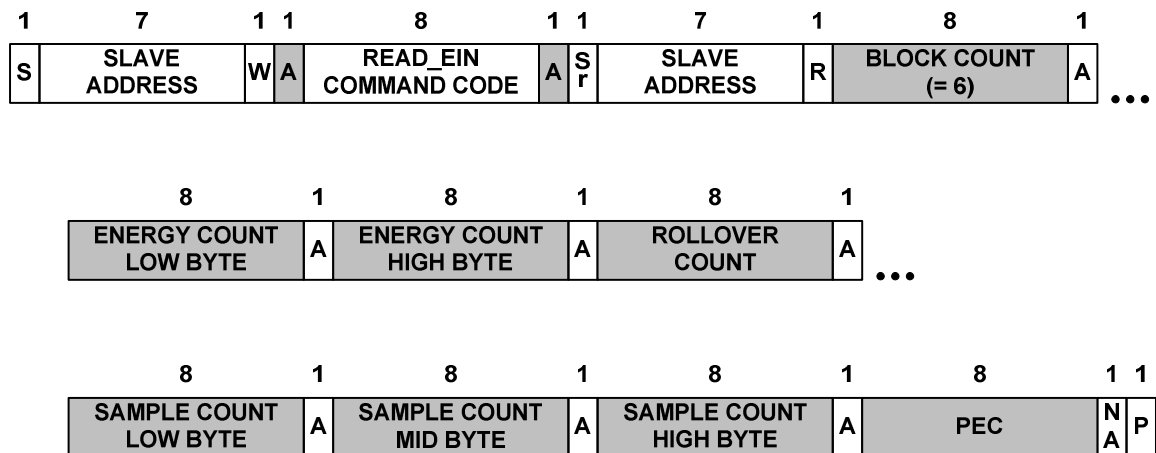


Figure 27. READ_EIN Command Packet Format

Figure 28 shows an example of the READ_EOUT command packet format when using Packet Error Checking (PEC).

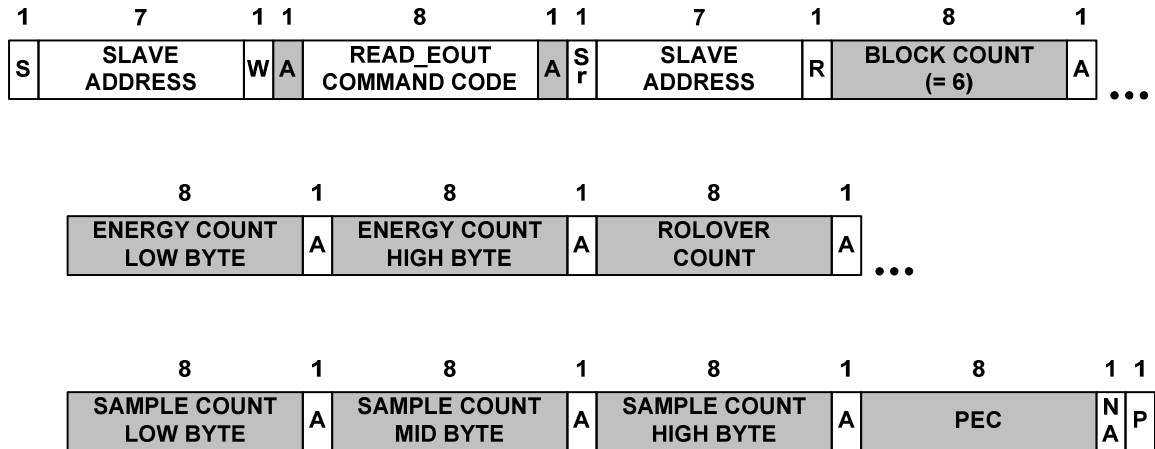


Figure 28. READ_EOUT Command Packet Format

19. Reserved

This section number is reserved for future use.

20. Reserved

This section number is reserved for future use.

21. Reserved

This section number is reserved for future use.

22. Manufacturer’s Information

22.1. PMBUS_REVISION

PMBUS_REVISION command stores or reads the revision of the PMBus to which the device is compliant.

The command has one data byte. Bits [7:5] indicate the revision of PMBus specification Part I to which the device is compliant. Bits [3:0] indicate the revision of PMBus specification Part II to which the device is compliant. The permissible values are shown in Table 25.

Devices may support this as a read only command.

Table 25. PMBus Revision Data Byte Contents

Bits [7:5]	Part I Revision		Bits [3:0]	Part II Revision
0000	1.0		0000	1.0
0001	1.1		0001	1.1
0002	1.2		0002	1.2

22.2. Inventory Information

The PMBus protocol provides commands for the storage and retrieval of the device manufacturer's inventory information. This is more typically the manufacturer of an assembled power supply or dc-dc converter than an IC manufacturer.

The length of data for type of inventory information varies from manufacturer to manufacturer so the length of the data for each type is not specified. Instead, if a PMBus device supports manufacturer's inventory information, the device's product literature will state the total space available, in bytes, for all inventory information.

SMBus block write and block read commands (SMBus specification, Version 2.0 [A03], Section 7.5.7) are used to write and retrieve inventory information. The block write and read commands require that the first data byte be the number of bytes to follow (Byte Count). The bytes used for the byte count take up space in the available memory. For example, suppose the MFR_ID is six bytes. The manufacturer sends the number 6 (the Byte Count) plus six bytes of data, for a total of seven bytes. If the available memory was 128 bytes before the MFR_ID is loaded, then 121 bytes are available after.

Manufacturer's inventory information is always loaded using one byte text (ISO/IEC 8859-1 [A05]) characters.

The preferred practice is for device manufacturer to clearly identify the total amount of memory available for storing inventory information.

22.2.1. MFR_ID

The MFR_ID command is used to either set or read the manufacturer's ID (name, abbreviation or symbol that identifies the unit's manufacturer). Each manufacturer chooses their identifier. MFR_ID is typically only set once, at the time of manufacture.

22.2.2. MFR_MODEL

The MFR_MODEL command is used to either set or read the manufacturer's model number. MFR_MODEL is typically set once, at the time of manufacture.

22.2.3. MFR_REVISION

The MFR_REVISION command is used to either set or read the manufacturer's revision number. Each manufacturer uses the format of their choice for the revision number. MFR_REVISION is typically set at the time of manufacture or if the device is updated to a later revision.

22.2.4. MFR_LOCATION

The MFR_REVISION command is used to either set or read the manufacturing location of the device. Each manufacturer uses the format of their choice for the location information. MFR_REVISION is typically only set once, at the time of manufacture.

22.2.5. MFR_DATE

The MFR_DATE command is used to either set or read the date the device was manufactured. While each manufacturer uses the format of their choice for the revision number, the recommended MFR_DATE format is YYMMDD where Y, M and D are integer values from 0 to 9, inclusive. MFR_DATE is typically only set once, at the time of manufacture.

22.2.6. MFR_SERIAL

The MFR_SERIAL command is used to either set or read the manufacturer's serial number of the device. Each manufacturer uses the format of their choice for the serial number. MFR_SERIAL is typically only set once, at the time of manufacture.

22.2.7. IC_DEVICE_ID

The IC_DEVICE_ID command is used to either set or read the type or part number of an IC embedded within a PMBus that is used for the PMBus interface. Each manufacturer uses the format of their choice for the IC device identification. IC_DEVICE_ID is typically only set once, at the time of manufacture.

22.2.8. IC_DEVICE_REV

The IC_DEVICE_REV command is used to either set or read the revision of the IC whose type or part number is set or read with the IC_DEVICE_ID command. Each manufacturer uses the format of their choice for the IC device revision. IC_DEVICE_REV is typically only set once, at the time of manufacture.

22.3. Manufacturer Ratings

The following commands provide the ability for manufacturers to provide summary information about the unit's ratings. This information serves as an electronic nameplate for the user's convenience.

PMBus devices are not required to report violations of any of these ratings. For any supported Manufacturer Ratings command, the product literature shall describe if and how the device responds to violations of the ratings.

Unless otherwise specified, each of the Manufacturer's Ratings commands has two data bytes in either the Linear format (Section 7.1) or the DIRECT format (Section 7.2). The PMBus device's product literature shall clearly state which format the device supports.

22.3.1. MFR_VIN_MIN

The MFR_VIN_MIN command sets or retrieves the minimum rated value, in volts, of the input voltage.

22.3.2. MFR_VIN_MAX

The MFR_VIN_MAX command sets or retrieves the maximum rated value, in volts, of the input voltage.

22.3.3. MFR_IIN_MAX

The MFR_IIN_MIN command sets or retrieves the maximum rated value, in amperes, of the input current.

22.3.4. MFR_PIN_MAX

The MFR_PIN_MIN command sets or retrieves the maximum rated value, in watts, of the input power.

22.3.5. MFR_VOUT_MIN

The MFR_VOUT_MIN command sets or retrieves the minimum rated value, in volts, to which the output voltage may be set.

22.3.6. MFR_VOUT_MAX

The MFR_VOUT_MAX command sets or retrieves the maximum rated value, in volts, to which the output voltage may be set.

22.3.7. MFR_IOUT_MAX

The MFR_IOUT_MAX command sets or retrieves the maximum rated value, in amperes, to which the output may be loaded.

22.3.8. MFR_POUT_MAX

The MFR_POUT_MAX command sets or retrieves the maximum rated output power, in watts, that the unit is rated to supply.

22.3.9. MFR_TAMBIENT_MAX

The MFR_TAMBIENT_MAX command sets or retrieves the maximum rated ambient temperature, in degrees Celsius, in which the unit may be operated.

22.3.10. MFR_TAMBIENT_MIN

The MFR_TAMBIENT_MIN command sets or retrieves the minimum rated ambient temperature, in degrees Celsius, in which the unit may be operated.

22.3.11. MFR_EFFICIENCY_LL

The MFR_EFFICIENCY_LL command sets or retrieves information about the efficiency of the device while operating at a low line condition. Not including the PEC byte, if used, and the byte count byte, there are fourteen data bytes as described below.

The efficiency is specified at one input voltage and three data points consisting of output power and the efficiency at that output power. The three power ratings are typically referred as low, medium and high output power and are transmitted in that order. For example, the low, medium and high output power might correspond to 30%, 50% and 90% of the rated output power. The exact values at which the power is specified is left to the PMBus device manufacturer.

Each value (voltage, power or efficiency) is transmitted as two bytes in Linear format.

Table 26. Data Format Of The MFR_EFFICIENCY_LL Command

Byte Number	Byte Order.	Description
0	Low Byte	The input voltage, in volts, at which the low line efficiency data is applicable. Note that byte 0 is the first data byte transmitted as part of the block transfer.
1	High Byte	
2	Low Byte	Power, in watts, at which the low power efficiency is specified
3	High Byte	
4	Low Byte	The efficiency, in percent, at the specified low power.
5	High Byte	
6	Low Byte	Power, in watts, at which the medium power efficiency is specified
7	High Byte	

Byte Number	Byte Order.	Description
8	Low Byte	The efficiency, in percent, at the specified medium power.
9	High Byte	
10	Low Byte	Power, in watts, at which the high power efficiency is specified
11	High Byte	
12	Low Byte	The efficiency, in percent, at the specified high power. Note that byte 13 is the last data byte transmitted as part of the block transfer.
13	High Byte	

22.3.12. MFR_EFFICIENCY_HL

The MFR_EFFICIENCY_HL command sets or retrieves information about the efficiency of the device while operating at a high line condition. Not including the PEC byte, if used, and the byte count byte, there are fourteen data bytes as described below.

The efficiency is specified at one input voltage and three data points consisting of output power and the efficiency at that output power. The three power ratings are typically referred as low, medium and high output power and are transmitted in that order. For example, the low, medium and high output power might correspond to 30%, 50% and 90% of the rated output power. The exact values at which the output power is specified is left to the PMBus device manufacturer.

Each value (voltage, power or efficiency) is transmitted as two bytes in Linear format.

Table 27. Data Format Of The MFR_EFFICIENCY_HL Command

Byte Number	Byte Order.	Description
0	Low Byte	The input voltage, in volts, at which the high line efficiency data is applicable. Note that byte 0 is the first data byte transmitted as part of the block transfer.
1	High Byte	
2	Low Byte	Power, in watts, at which the low power efficiency is specified
3	High Byte	
4	Low Byte	The efficiency, in percent, at the specified low power.
5	High Byte	
6	Low Byte	Power, in watts, at which the medium power efficiency is specified
7	High Byte	
8	Low Byte	The efficiency, in percent, at the specified medium power.
9	High Byte	
10	Low Byte	Power, in watts, at which the high power efficiency is specified
11	High Byte	

Byte Number	Byte Order.	Description
12	Low Byte	The efficiency, in percent, at the specified high power. Note that byte 13 is the last data byte transmitted as part of the block transfer.
13	High Byte	

22.3.13. MFR_PIN_ACCURACY

The MFR_PIN_ACCURACY command returns the accuracy, in percent, of the value returned by the READ_PIN command.

There is one data byte. The value is 0.1% per bit which gives a range of $\pm 0.0\%$ to $\pm 25.5\%$.

The range of input voltage, output loading and operating temperature over which this accuracy applies is to be specified in the product literature.

22.3.14. APP_PROFILE_SUPPORT

The APP_PROFILE_SUPPORT command provides a mean for a host to determine which PMBus Applications Profiles, and the revision of those profiles, that the device supports.

The Block Read/Write protocol is used with this command.

Each profile is identified by two data bytes. The first data byte transmitted indicates a supported profile and the second data byte indicates the revision.

Table 28. APP_PROFILE_SUPPORT First Data Byte Contents

First Byte	Application Profile
00h	No Application Profiles Are Supported
01h	Server AC-DC Power Supply [A06]
02h	DC-DC Converters For Microprocessor Power And Other Computer Applications [A07]
03h	DC-DC Converters For General Purpose Use [A08]

Any value not listed in Table 28 is reserved for future use.

The second data byte, indicating revision shall be formatted as two four bit nibbles. Bits [7:4] shall indicate the major revision and bits [3:0] shall indicate the minor revision. The value 00h shall be used only when the first byte is also 00h, indicating that the device does not support any application profiles. For example, revision 1.2 would be reported as 0102h.

If a device supports multiple Application Profiles, the device may report these in any order.

An example of the packet created when a host issues an APP_PROFILE_SUPPORT command to a device that supports two Applications Profile and Packet Error Checking is shown in Figure 29.

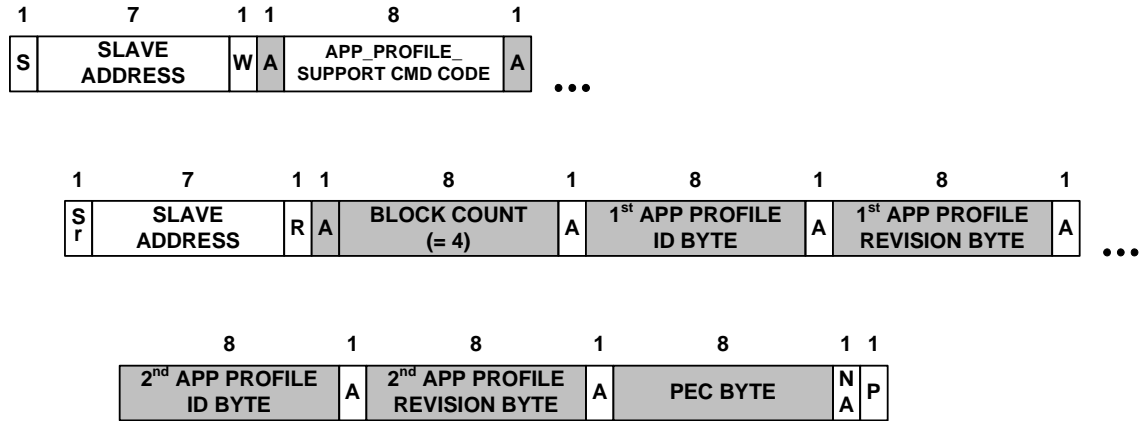


Figure 29. APP_PROFILE_SUPPORT Packet Example

22.3.15. MFR_MAX_TEMP_1, _2, _3

The MFR_MAXTEMP_1, MFR_MAX_TEMP_2, and MFR_MAX_TEMP_3 commands set and retrieve the manufacturer’s maximum rated temperature, in degrees Celsius, associated with the READ_TEMPERATURE_n commands.

The format of the returned values shall be the same as the format used for the MFR_TAMBIENT_MAX command (if that command is supported).

23. User Data And Configuration

The PMBus protocol reserves 16 commands for PMBus device manufacturers to provide memory for their customers to store information. These commands, for example, could be used to store end user specific inventory information or configuration information such as digital control loop coefficients.

The names of the commands are USER_DATA_00 through USER_DATA_15.

Each of these commands may use the block write and block read to store and retrieve up to 255 bytes of data for each command for a maximum possible User Data storage of 4,080 bytes.

The PMBus device’s product literature shall describe the manufacturer’s implementation of these commands.

24. Manufacturer Specific Commands

The PMBus protocol reserves 46 command codes for manufacturer specific commands. These commands will be unique to a particular device or manufacturer and allow for unique or proprietary extensions to the PMBus protocol.

The names of the commands are MFR_SPECIFIC_00 through MFR_SPECIFIC_45.

The PMBus device’s product literature shall describe the manufacturer’s implementation of these commands.

25. Command Extensions

25.1. MFR_SPECIFIC_COMMAND_EXT

The MFR_SPECIFIC_COMMAND_EXT is used to allow PMBus device manufacturers to extend the command set beyond the available 256 command codes.

This command uses the Extended Command: Read/Write Byte or Extended Command: Read/Write Word protocols described in the PMBus specification, Part I [A01].

25.2. PMBUS_COMMAND_EXT

The PMBUS_COMMAND_EXT is reserved for future use to extend the PMBus command set beyond the available 256 command codes.

This command uses the Extended Command: Read/Write Byte or Extended Command: Read/Write Word protocols described in the PMBus specification, Part I [A01].

APPENDIX I. Command Summary

Any command codes not used in Table 29 are reserved for future use.

Table 29. Command Summary

Note: The Number Of Data Bytes does not include PEC bytes, if used, nor does it include the byte count byte of block transactions.

Command Code	Command Name	SMBus Transaction Type: Writing Data	SMBus Transaction Type: Reading Data	Number Of Data Bytes
00h	PAGE	Write Byte	Read Byte	1
01h	OPERATION	Write Byte	Read Byte	1
02h	ON_OFF_CONFIG	Write Byte	Read Byte	1
03h	CLEAR_FAULTS	Send Byte	N/A	0
04h	PHASE	Write Byte	Read Byte	1
05h	PAGE_PLUS_WRITE	Block Write	N/A	Variable
06h	PAGE_PLUS_READ	N/A	Block Write – Block Read Process Call	Variable
07h	Reserved			
08h	Reserved			
09h	Reserved			
0Ah	Reserved			
0Bh	Reserved			
0Ch	Reserved			
0Dh	Reserved			
0Eh	Reserved			
0Fh	Reserved			
10h	WRITE_PROTECT	Write Byte	Read Byte	1
11h	STORE_DEFAULT_ALL	Send Byte	N/A	0
12h	RESTORE_DEFAULT_ALL	Send Byte	N/A	0
13h	STORE_DEFAULT_CODE	Write Byte	N/A	1
14h	RESTORE_DEFAULT_CODE	Write Byte	N/A	1
15h	STORE_USER_ALL	Send Byte	N/A	0
16h	RESTORE_USER_ALL	Send Byte	N/A	0
17h	STORE_USER_CODE	Write Byte	N/A	1
18h	RESTORE_USER_CODE	Write Byte	N/A	1
19h	CAPABILITY	N/A	Read Byte	1

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Command Code	Command Name	SMBus Transaction Type: Writing Data	SMBus Transaction Type: Reading Data	Number Of Data Bytes
1Ah	QUERY	N/A	Block Write-Block Read Process Call	1
1Bh	SMBALERT_MASK	Write Word	Block Write-Block Read Process Call	2
1Ch	Reserved			
1Dh	Reserved			
1Eh	Reserved			
1Fh	Reserved			
20h	VOUT_MODE	Write Byte	Read Byte	1
21h	VOUT_COMMAND	Write Word	Read Word	2
22h	VOUT_TRIM	Write Word	Read Word	2
23h	VOUT_CAL_OFFSET	Write Word	Read Word	2
24h	VOUT_MAX	Write Word	Read Word	2
25h	VOUT_MARGIN_HIGH	Write Word	Read Word	2
26h	VOUT_MARGIN_LOW	Write Word	Read Word	2
27h	VOUT_TRANSITION_RATE	Write Word	Read Word	2
28h	VOUT_DROOP	Write Word	Read Word	2
29h	VOUT_SCALE_LOOP	Write Word	Read Word	2
2Ah	VOUT_SCALE_MONITOR	Write Word	Read Word	2
2Bh	Reserved			
2Ch	Reserved			
2Dh	Reserved			
2Eh	Reserved			
2Fh	Reserved			
30h	COEFFICIENTS	N/A	Block Write-Block Read Process Call	5
31h	POUT_MAX	Write Word	Read Word	2
32h	MAX_DUTY	Write Word	Read Word	2
33h	FREQUENCY_SWITCH	Write Word	Read Word	2
34h	Reserved			
35h	VIN_ON	Write Word	Read Word	2

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Command Code	Command Name	SMBus Transaction Type: Writing Data	SMBus Transaction Type: Reading Data	Number Of Data Bytes
36h	VIN_OFF	Write Word	Read Word	2
37h	INTERLEAVE	Write Word	Read Word	2
38h	IOUT_CAL_GAIN	Write Word	Read Word	2
39h	IOUT_CAL_OFFSET	Write Word	Read Word	2
3Ah	FAN_CONFIG_1_2	Write Byte	Read Byte	1
3Bh	FAN_COMMAND_1	Write Word	Read Word	2
3Ch	FAN_COMMAND_2	Write Word	Read Word	2
3Dh	FAN_CONFIG_3_4	Write Byte	Read Byte	1
3Eh	FAN_COMMAND_3	Write Word	Read Word	2
3Fh	FAN_COMMAND_4	Write Word	Read Word	2
40h	VOUT_OV_FAULT_LIMIT	Write Word	Read Word	2
41h	VOUT_OV_FAULT_RESPONSE	Write Byte	Read Byte	1
42h	VOUT_OV_WARN_LIMIT	Write Word	Read Word	2
43h	VOUT_UV_WARN_LIMIT	Write Word	Read Word	2
44h	VOUT_UV_FAULT_LIMIT	Write Word	Read Word	2
45h	VOUT_UV_FAULT_RESPONSE	Write Byte	Read Byte	1
46h	IOUT_OC_FAULT_LIMIT	Write Word	Read Word	2
47h	IOUT_OC_FAULT_RESPONSE	Write Byte	Read Byte	1
48h	IOUT_OC_LV_FAULT_LIMIT	Write Word	Read Word	2
49h	IOUT_OC_LV_FAULT_RESPONSE	Write Byte	Read Byte	1
4Ah	IOUT_OC_WARN_LIMIT	Write Word	Read Word	2
4Bh	IOUT_UC_FAULT_LIMIT	Write Word	Read Word	2
4Ch	IOUT_UC_FAULT_RESPONSE	Write Byte	Read Byte	1
4Dh	Reserved			
4Eh	Reserved			
4Fh	OT_FAULT_LIMIT	Write Word	Read Word	2
50h	OT_FAULT_RESPONSE	Write Byte	Read Byte	1
51h	OT_WARN_LIMIT	Write Word	Read Word	2
52h	UT_WARN_LIMIT	Write Word	Read Word	2
53h	UT_FAULT_LIMIT	Write Word	Read Word	2
54h	UT_FAULT_RESPONSE	Write Byte	Read Byte	1
55h	VIN_OV_FAULT_LIMIT	Write Word	Read Word	2
56h	VIN_OV_FAULT_RESPONSE	Write Byte	Read Byte	1

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Command Code	Command Name	SMBus Transaction Type: Writing Data	SMBus Transaction Type: Reading Data	Number Of Data Bytes
57h	VIN_OV_WARN_LIMIT	Write Word	Read Word	2
58h	VIN_UV_WARN_LIMIT	Write Word	Read Word	2
59h	VIN_UV_FAULT_LIMIT	Write Word	Read Word	2
5Ah	VIN_UV_FAULT_RESPONSE	Write Byte	Read Byte	1
5Bh	IIN_OC_FAULT_LIMIT	Write Word	Read Word	2
5Ch	IIN_OC_FAULT_RESPONSE	Write Byte	Read Byte	1
5Dh	IIN_OC_WARN_LIMIT	Write Word	Read Word	2
5Eh	POWER_GOOD_ON	Write Word	Read Word	2
5Fh	POWER_GOOD_OFF	Write Word	Read Word	2
60h	TON_DELAY	Write Word	Read Word	2
61h	TON_RISE	Write Word	Read Word	2
62h	TON_MAX_FAULT_LIMIT	Write Word	Read Word	2
63h	TON_MAX_FAULT_RESPONSE	Write Byte	Read Byte	1
64h	TOFF_DELAY	Write Word	Read Word	2
65h	TOFF_FALL	Write Word	Read Word	2
66h	TOFF_MAX_WARN_LIMIT	Write Word	Read Word	2
67h	Reserved (Was Used In Revision 1.0)			
68h	POUT_OP_FAULT_LIMIT	Write Word	Read Word	2
69h	POUT_OP_FAULT_RESPONSE	Write Byte	Read Byte	1
6Ah	POUT_OP_WARN_LIMIT	Write Word	Read Word	2
6Bh	PIN_OP_WARN_LIMIT	Write Word	Read Word	2
6Ch	Reserved			
6Dh	Reserved			
6Eh	Reserved			
6Fh	Reserved			
70h	Reserved (Test Input Fuse A)			
71h	Reserved (Test Input Fuse B)			
72h	Reserved (Test Input OR-ing A)			
73h	Reserved (Test Input OR-ing B)			
74h	Reserved (Test Output OR-ing)			
75h	Reserved			
76h	Reserved			
77h	Reserved			

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Command Code	Command Name	SMBus Transaction Type: Writing Data	SMBus Transaction Type: Reading Data	Number Of Data Bytes
78h	STATUS_BYTE	Write Byte	Read Byte	1
79h	STATUS_WORD	Write Word	Read Word	2
7Ah	STATUS_VOUT	Write Byte	Read Byte	1
7Bh	STATUS_IOUT	Write Byte	Read Byte	1
7Ch	STATUS_INPUT	Write Byte	Read Byte	1
7Dh	STATUS_TEMPERATURE	Write Byte	Read Byte	1
7Eh	STATUS_CML	Write Byte	Read Byte	1
7Fh	STATUS_OTHER	Write Byte	Read Byte	1
80h	STATUS_MFR_SPECIFIC	Write Byte	Read Byte	1
81h	STATUS_FANS_1_2	Write Byte	Read Byte	1
82h	STATUS_FANS_3_4	Write Byte	Read Byte	1
83h	Reserved			
84h	Reserved			
85h	Reserved			
86h	READ_EIN	N/A	Block Read	5
87h	READ_EOUT	N/A	Block Read	5
88h	READ_VIN	N/A	Read Word	2
89h	READ_IIN	N/A	Read Word	2
8Ah	READ_VCAP	N/A	Read Word	2
8Bh	READ_VOUT	N/A	Read Word	2
8Ch	READ_IOUT	N/A	Read Word	2
8Dh	READ_TEMPERATURE_1	N/A	Read Word	2
8Eh	READ_TEMPERATURE_2	N/A	Read Word	2
8Fh	READ_TEMPERATURE_3	N/A	Read Word	2
90h	READ_FAN_SPEED_1	N/A	Read Word	2
91h	READ_FAN_SPEED_2	N/A	Read Word	2
92h	READ_FAN_SPEED_3	N/A	Read Word	2
93h	READ_FAN_SPEED_4	N/A	Read Word	2
94h	READ_DUTY_CYCLE	N/A	Read Word	2
95h	READ_FREQUENCY	N/A	Read Word	2
96h	READ_POUT	N/A	Read Word	2
97h	READ_PIN	N/A	Read Word	2
98h	PMBUS_REVISION	N/A	Read Byte	1

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Command Code	Command Name	SMBus Transaction Type: Writing Data	SMBus Transaction Type: Reading Data	Number Of Data Bytes
99h	MFR_ID	Block Write	Block Read	Variable
9Ah	MFR_MODEL	Block Write	Block Read	Variable
9Bh	MFR_REVISION	Block Write	Block Read	Variable
9Ch	MFR_LOCATION	Block Write	Block Read	Variable
9Dh	MFR_DATE	Block Write	Block Read	Variable
9Eh	MFR_SERIAL	Block Write	Block Read	Variable
9Fh	APP_PROFILE_SUPPORT	N/A	Block Read	Variable
A0h	MFR_VIN_MIN	N/A	Read Word	2
A1h	MFR_VIN_MAX	N/A	Read Word	2
A2h	MFR_IIN_MAX	N/A	Read Word	2
A3h	MFR_PIN_MAX	N/A	Read Word	2
A4h	MFR_VOUT_MIN	N/A	Read Word	2
A5h	MFR_VOUT_MAX	N/A	Read Word	2
A6h	MFR_IOUT_MAX	N/A	Read Word	2
A7h	MFR_POUT_MAX	N/A	Read Word	2
A8h	MFR_TAMBIENT_MAX	N/A	Read Word	2
A9h	MFR_TAMBIENT_MIN	N/A	Read Word	2
AAh	MFR_EFFICIENCY_LL	N/A	Block Read	14
ABh	MFR_EFFICIENCY_HL	N/A	Block Read	14
ACH	MFR_PIN_ACCURACY	N/A	Read Byte	1
ADh	IC_DEVICE_ID	N/A	Block Read	Variable
Aeh	IC_DEVICE_REV	N/A	Block Read	Variable
Afh	Reserved			
B0h	USER_DATA_00	Block Write	Block Read	Variable
B1h	USER_DATA_01	Block Write	Block Read	Variable
B2h	USER_DATA_02	Block Write	Block Read	Variable
B3h	USER_DATA_03	Block Write	Block Read	Variable
B4h	USER_DATA_04	Block Write	Block Read	Variable
B5h	USER_DATA_05	Block Write	Block Read	Variable
B6h	USER_DATA_06	Block Write	Block Read	Variable
B7h	USER_DATA_07	Block Write	Block Read	Variable
B8h	USER_DATA_08	Block Write	Block Read	Variable
B9h	USER_DATA_09	Block Write	Block Read	Variable

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Command Code	Command Name	SMBus Transaction Type: Writing Data	SMBus Transaction Type: Reading Data	Number Of Data Bytes
BAh	USER_DATA_10	Block Write	Block Read	Variable
BBh	USER_DATA_11	Block Write	Block Read	Variable
BCh	USER_DATA_12	Block Write	Block Read	Variable
BDh	USER_DATA_13	Block Write	Block Read	Variable
BEh	USER_DATA_14	Block Write	Block Read	Variable
BFh	USER_DATA_15	Block Write	Block Read	Variable
C0h	MFR_MAX_TEMP_1	Write Word	Read Word	2
C1h	MFR_MAX_TEMP_2	Write Word	Read Word	2
C2h	MFR_MAX_TEMP_3	Write Word	Read Word	2
C3h	Reserved			
C4h	Reserved			
C5h	Reserved			
C6h	Reserved			
C7h	Reserved			
C8h	Reserved			
C9h	Reserved			
CAh	Reserved			
CBh	Reserved			
CCh	Reserved			
CDh	Reserved			
CEh	Reserved			
CFh	Reserved			
D0h	MFR_SPECIFIC_00	Mfr. Defined	Mfr. Defined	Mfr. Defined
D1h	MFR_SPECIFIC_01	Mfr. Defined	Mfr. Defined	Mfr. Defined
D2h	MFR_SPECIFIC_02	Mfr. Defined	Mfr. Defined	Mfr. Defined
D3h	MFR_SPECIFIC_03	Mfr. Defined	Mfr. Defined	Mfr. Defined
D4h	MFR_SPECIFIC_04	Mfr. Defined	Mfr. Defined	Mfr. Defined
D5h	MFR_SPECIFIC_05	Mfr. Defined	Mfr. Defined	Mfr. Defined
D6h	MFR_SPECIFIC_06	Mfr. Defined	Mfr. Defined	Mfr. Defined
D7h	MFR_SPECIFIC_07	Mfr. Defined	Mfr. Defined	Mfr. Defined
D8h	MFR_SPECIFIC_08	Mfr. Defined	Mfr. Defined	Mfr. Defined
D9h	MFR_SPECIFIC_09	Mfr. Defined	Mfr. Defined	Mfr. Defined
DAh	MFR_SPECIFIC_10	Mfr. Defined	Mfr. Defined	Mfr. Defined

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Command Code	Command Name	SMBus Transaction Type: Writing Data	SMBus Transaction Type: Reading Data	Number Of Data Bytes
DBh	MFR_SPECIFIC_11	Mfr. Defined	Mfr. Defined	Mfr. Defined
DCh	MFR_SPECIFIC_12	Mfr. Defined	Mfr. Defined	Mfr. Defined
DDh	MFR_SPECIFIC_13	Mfr. Defined	Mfr. Defined	Mfr. Defined
DEh	MFR_SPECIFIC_14	Mfr. Defined	Mfr. Defined	Mfr. Defined
DFh	MFR_SPECIFIC_15	Mfr. Defined	Mfr. Defined	Mfr. Defined
E0h	MFR_SPECIFIC_16	Mfr. Defined	Mfr. Defined	Mfr. Defined
E1h	MFR_SPECIFIC_17	Mfr. Defined	Mfr. Defined	Mfr. Defined
E2h	MFR_SPECIFIC_18	Mfr. Defined	Mfr. Defined	Mfr. Defined
E3h	MFR_SPECIFIC_19	Mfr. Defined	Mfr. Defined	Mfr. Defined
E4h	MFR_SPECIFIC_20	Mfr. Defined	Mfr. Defined	Mfr. Defined
E5h	MFR_SPECIFIC_21	Mfr. Defined	Mfr. Defined	Mfr. Defined
E6h	MFR_SPECIFIC_22	Mfr. Defined	Mfr. Defined	Mfr. Defined
E7h	MFR_SPECIFIC_23	Mfr. Defined	Mfr. Defined	Mfr. Defined
E8h	MFR_SPECIFIC_24	Mfr. Defined	Mfr. Defined	Mfr. Defined
E9h	MFR_SPECIFIC_25	Mfr. Defined	Mfr. Defined	Mfr. Defined
EAh	MFR_SPECIFIC_26	Mfr. Defined	Mfr. Defined	Mfr. Defined
EBh	MFR_SPECIFIC_27	Mfr. Defined	Mfr. Defined	Mfr. Defined
ECh	MFR_SPECIFIC_28	Mfr. Defined	Mfr. Defined	Mfr. Defined
EDh	MFR_SPECIFIC_29	Mfr. Defined	Mfr. Defined	Mfr. Defined
EEh	MFR_SPECIFIC_30	Mfr. Defined	Mfr. Defined	Mfr. Defined
EFh	MFR_SPECIFIC_31	Mfr. Defined	Mfr. Defined	Mfr. Defined
F0h	MFR_SPECIFIC_32	Mfr. Defined	Mfr. Defined	Mfr. Defined
F1h	MFR_SPECIFIC_33	Mfr. Defined	Mfr. Defined	Mfr. Defined
F2h	MFR_SPECIFIC_34	Mfr. Defined	Mfr. Defined	Mfr. Defined
F3h	MFR_SPECIFIC_35	Mfr. Defined	Mfr. Defined	Mfr. Defined
F4h	MFR_SPECIFIC_36	Mfr. Defined	Mfr. Defined	Mfr. Defined
F5h	MFR_SPECIFIC_37	Mfr. Defined	Mfr. Defined	Mfr. Defined
F6h	MFR_SPECIFIC_38	Mfr. Defined	Mfr. Defined	Mfr. Defined
F7h	MFR_SPECIFIC_39	Mfr. Defined	Mfr. Defined	Mfr. Defined
F8h	MFR_SPECIFIC_40	Mfr. Defined	Mfr. Defined	Mfr. Defined
F9h	MFR_SPECIFIC_41	Mfr. Defined	Mfr. Defined	Mfr. Defined
FAh	MFR_SPECIFIC_42	Mfr. Defined	Mfr. Defined	Mfr. Defined
FBh	MFR_SPECIFIC_43	Mfr. Defined	Mfr. Defined	Mfr. Defined

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Command Code	Command Name	SMBus Transaction Type: Writing Data	SMBus Transaction Type: Reading Data	Number Of Data Bytes
FCh	MFR_SPECIFIC_44	Mfr. Defined	Mfr. Defined	Mfr. Defined
FDh	MFR_SPECIFIC_45	Mfr. Defined	Mfr. Defined	Mfr. Defined
FEh	MFR_SPECIFIC_COMMAND_EXT	Extended Command	Extended Command	Mfr Defined
FFh	PMBUS_COMMAND_EXT	Extended Command	Extended Command	Mfr Defined

APPENDIX II. Summary Of Changes

DISCLAIMER: The section is provided for reference only and for the convenience of the reader. No suggestion, statement or guarantee is made that the description of the changes listed below is sufficient to design a device compliant with this document.

A summary of the changes made in Part II of the PMBus specification from Revision 1.1 to this revision, 1.2, is given below. This is not an exact list of every change made between the two documents; rather, it is a summary of the changes deemed significant by the editor. For those PMBus Adopters interested in a more detailed accounting of the changes, the PMBus Specification Change And Errata Log is available from the Adopter's section of the PMBus Website.

- Updated references to SMBus Revision 1.1 to Revision 2.0.
- Significant rewrite of Section 10 to improve the description of how the status bits are set and cleared, how the SMBALERT# signal is set and cleared, and how the status bits and SMBALERT# signal interact.
- Added the PAGE_PLUS command to allow the page to be set in a device and a command issued to that page in one packet.
- Add the APP_PROFILE_SUPPORT command so that a host can know which PMBus Application Profiles the device supports.
- Added the MFR_PIN_ACCURACY command
- Added the IC_DEVICE_ID and IC_DEVICE_REV commands
- Added the ability to clear individual status bits in the status registers
- Made changes to the IOUT_CAL_GAIN commands and function. The units for the IOUT_CAL_GAIN command are now milliohms.
- Changes to the TON_MAX_FAULT_LIMIT and TOFF_MAX_WARN_LIMIT commands so that zero milliseconds now means "wait forever".
- Added MFR_MAX_TEMP_1, _2, _3 commands
- Added the READ_IN and READ_EOUT commands
- Added the SMBALERT_MASK command
- Updated Table 29 with additional information on the SMBus transaction type
- In Section 9.3, the equation and figure for calculating READ_IOUT were changed. They now show division, corresponding to the decision to specify IOUT_CAL_GAIN as a resistance, rather than multiplication (which would fit with a gain specified as a conductance).
- Sections 18.13 and 18.14, READ_EIN and READ_EOUT, were updated to include the previously agreed upon ROLLOVER_COUNT for the ENERGY_COUNT. The accompanying figures were also updated.
- Some clarifications were added in Section 10.2.5 describing how the status bits in STATUS_BYTE and STATUS_WORD are set and cleared.
- Section 17: The comment that STATUS_BYTE and STATUS_WORD are read only was deleted. They can be written with a mask byte to clear the BUSY, NONE OF THE ABOVE, and UNKNOWN status bits.
- In Figure 24, showing how to read the current SMBALERT_MASK value, the block count was corrected (from 2 to 1).

- Various corrections of typographical and grammatical errors